

Model AD1024 MegaPower II Central Processing Unit Satellite Configuration

Installation Instructions

The manual describes the installation procedures for the American Dynamics AD1024 MegaPower II Central Processing Unit for satellite configurations. Before installation, become familiar with all of the special features and warnings associated with this equipment. Store this manual in a safe, convenient location for future reference.

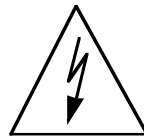
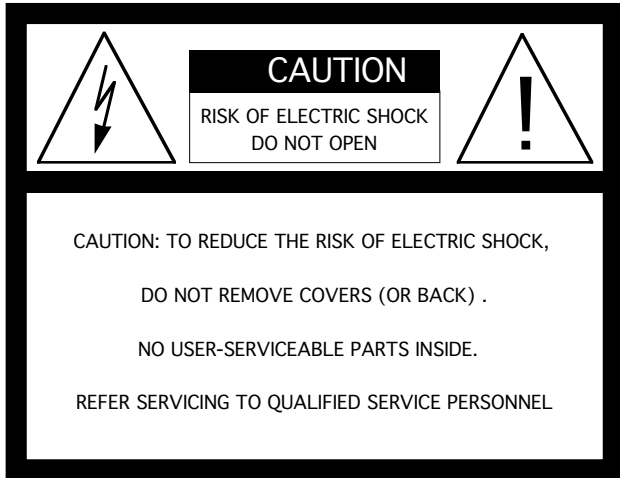
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The installation of this product should be made by qualified service personnel and should conform to all local codes.



The lightning flash with arrowhead symbol, within an equilateral triangle, is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.



The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the product.



UNPACKING AND INSPECTION

Unpack carefully. This is an electronic product and should be handled as such. Compare the items received with the packing list with your order.

Be sure to save:

1. The shipping cartons and insert pieces. They are the safest material in which to make future shipments of the product.
2. The IMPORTANT SAFEGUARDS sheet.
3. These Installation and Operating Instructions.

Note: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Changes or modifications not expressly approved by Sensormatic could void the user's authority to operate the equipment.

MAINTENANCE

User maintenance of this unit is limited to external cleaning and inspection. For specific recommendations refer to the IMPORTANT SAFEGUARDS sheet packaged with this product.

INSTALLATION AND SERVICE

If you require information during installation of this product or if service seems necessary, contact the Sensormatic Repair and Service Department at (800) 442-2225. You must obtain a Return Authorization Number and shipping instructions before returning any product for service.

Do not attempt to service this product yourself. Opening or removing covers may expose you to dangerous voltages or other hazards. Refer all servicing to qualified personnel.

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Satellite System Design Considerations

- A. The current release of the AD1024 CPU software/firmware has the following restrictions. Use of these features is not supported in the current release, and may lead to unexpected system operation.
1. The use of keyboard/user Priority levels is not supported (see Priority menu, System Programming and Operating Instructions).
 2. The Lockout feature is not supported for **REMOTE** cameras (see Camera Lockout programming, System Programming and Operating Instructions).
 3. Local alarm monitors can view **LOCAL** cameras only. If a LOCAL monitor is armed for an alarm contact (and thus for display of a local camera), do not use that monitor to call **REMOTE** cameras for viewing.
 4. The use of an AD1981 Port Expander with the AD1024 CPU RS-232 ports is not supported for satellite data links.
 5. The use of partitioning for keyboards, monitors, camera viewing and camera control is not supported. However, keyboards can be partitioned from calling remote sites.
 6. Ports used for satellite connections must be set at 9600 baud.
 7. The use of an AD1981 Port Expander with the AD1024 CPU RS-232 ports may cause erroneous information to be displayed in the keyboard CAMERA display, but will not affect system operation.
- B. The adjustment of the on-screen display position and brightness (see Video Selection, page 2-3 and 2-4) is augmented, as follows, from the instructions in the current AD1024 Matrix Switching Bays Installation Manual. Reference page 17 of that manual, Video Output Module Horizontal, Vertical, and Brightness Adjustment, for the following supplemental instructions.
1. Select the monitor to be adjusted.
 2. Enter the keyboard codes “5 F2” (enter the number 5, then press the F2 key).

This selects the “Remote Site Title” on-screen display lines, as illustrated in upper lines of Figure 2-2 (page 2-4), for adjustment.
 3. On the appropriate Video Output Module (VOM), select the video output position for this monitor (A. . D) with the rotary switch (see AD1024 Matrix Switching Bays manual, page 17).

For the Remote Site Title lines, position the rotary switch with its white stripe **opposite** to the monitor label (e.g., for monitor A, the white stripe is opposite the label “A” on the VOM).
 4. Adjust the title *vertical position* using the VOM controls, as described in AD1024 Matrix Switching Bays Manual, page 17 (the horizontal position and brightness is adjusted the same as the Called Camera Title, below).
 5. Enter the keyboard codes “6 F2” (enter the number 6, then press the F2 key).

This selects the “Called Camera Title” on-screen display lines, as illustrated in lower lines of Figures 2-1 and 2-2 (pages 2-3 and 2-4), for adjustment.
 6. On the appropriate Video Output Module (VOM), select the video output position for this monitor (A. . D) with the rotary switch (see AD1024 Matrix Switching Bays manual, page 17).

For the Called Camera Title lines, position the rotary switch with its white stripe **facing** the monitor label (e.g., for monitor A, the white stripe must be facing label “A” on the VOM).
 7. Adjust the *horizontal position, vertical position, and brightness* of this title using the VOM controls, as described in the AD1024 Matrix Switching Bays manual, page 17.
 8. Repeat steps 1 through 7 for each monitor of the VOM and for each VOM, as required.

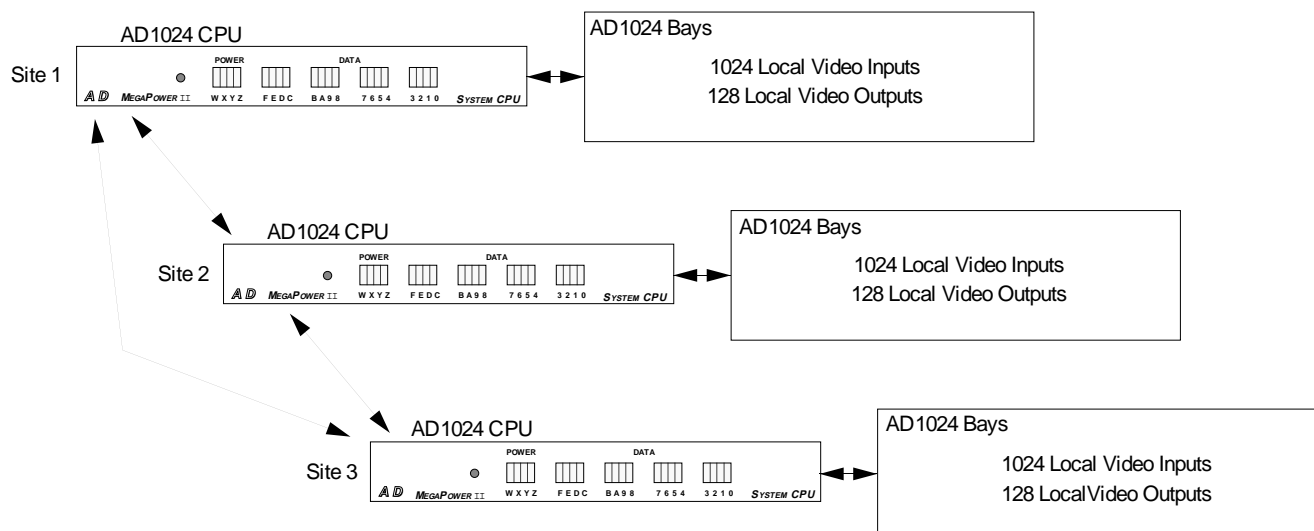


Figure 1 - Three-Site AD1024 MegaPower II Satellite System

AD1024 DESCRIPTION

The AD1024 MegaPower II System used in a satellite configuration is a CCTV surveillance system for multiple control **SITES**, with multiple video inputs, multiple video outputs, and multiple control stations at each **SITE**. The AD1024 Central Processing Unit (CPU) is the controlling unit for each individual **SITE** in a Satellite System. Each **SITE** is a complete CCTV surveillance system, providing both **LOCAL** (independent) control of all resources connected to the AD1024 CPU at that **SITE**, and **REMOTE** control of certain resources of other **SITES** within the Satellite network. Individual AD1024 **SITES** are interconnected by data links (RS-232 communications) and by video trunk lines.

Throughout this manual, AD1024 System functions reference the following terms:

SITE refers to a single AD1024 CPU of a Satellite network and the resources that are directly connected and accessible to it.

LOCAL refers to features that are accessible within a single **SITE** by a keyboard attached to that **SITE**'s AD1024 CPU.

REMOTE refers to features of other AD1024 **SITES** in a Satellite network accessible from a particular AD1024 **SITE**.

The AD1024 MegaPower II System incorporates networking capabilities permitting a maximum of 16 separate AD1024 **SITES** within one Satellite network. Each individual **SITE** is capable of controlling a maximum of 1024 local video inputs, such as cameras, and a maximum of 128 video outputs, such as monitors, from a maximum of 36 operator keyboards.

SATELLITE SYSTEM SETUP OVERVIEW

For satellite system installations, specific procedures are required, *at each SITE in the satellite network*, before any network functions can be performed.

Depending on the individual **SITE** connections (uni-directional, bi-directional, or mixed), each site may be either a **Source SITE**, a **Receiver SITE**, or a **Receiver/Source SITE**.

- **SITE** refers to a single AD1024 CPU in a satellite network and the resources that are directly connected and accessible to it.
 - Source SITE** - a satellite network **SITE** which provides video trunk outputs to other **SITES**.
 - Receiver SITE** - a satellite network **SITE** which receives video trunk inputs from other **SITES**.
 - Receiver/Source SITE** - a satellite network **SITE** which sends and receives video trunk signals to and from other **SITES**.
- **LOCAL** refers to operating features that are accessible within a single **SITE** by the keyboard attached to that **SITE**'S AD1024 CPU.
- **REMOTE** refers to programming features of other AD1024 **SITES** in a satellite network that are accessible from the **LOCAL** AD1024.

NOTE: For more information regarding **LOCAL** and **REMOTE** features, refer to the AD1024 CPU System Programming and Operating Instruction Manual.

SYSTEM CONFIGURATION

SYSTEM CONFIGURATION

Each AD1024 **SITE** operates as a fully independent, stand-alone, surveillance system capable of controlling a maximum 1024 video inputs (local cameras, remote video input trunks, and other video sources) and 128 video outputs (monitors, remote video output trunks, and video tape recorders) from a maximum of 36 operator control keyboards.

A minimum AD1024 installation consists of a Level 1 system, capable of controlling a maximum 1024 video inputs with a maximum of 16 video outputs. Levels are determined by the number of Video Output Modules (VOMs) loaded into the standard AD1024 Matrix Switcher/Controller bay.

A Level 1 System has four Video Output Modules (VOM) loaded into the 1024 Matrix Switcher/Controller bay providing a maximum of 16 video outputs.

A Level 2 System has eight Video Output Modules (VOMs) loaded into the 1024 Matrix Switcher/Controller bays providing a maximum of 32 video outputs.

A Level 3 System has 12 Video Output Modules (VOMs) loaded into the 1024 Matrix Switcher/Controller bays providing a maximum of 48 video outputs.

A Level 4 System has 16 Video Output Modules (VOMs) loaded into the 1024 Matrix Switcher/Controller bays providing a maximum of 64 video outputs.

A Level 5 System has 20 Video Output Modules (VOMs) loaded into the 1024 Matrix Switcher/Controller bays providing a maximum of 80 video outputs.

A Level 6 System has 24 Video Output Modules (VOMs) loaded into the 1024 Matrix Switcher/Controller bays providing a maximum of 96 video outputs.

A Level 7 System has 28 Video Output Modules (VOMs) loaded into the 1024 Matrix Switcher/Controller bays providing a maximum of 112 video outputs.

A Level 8 System has 32 Video Output Modules (VOMs) loaded into the 1024 Matrix Switcher/Controller bays providing a maximum of 128 video outputs.

System Level								
	Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	Level 7	Level 8
Video Output Modules	4	8	12	16	20	24	28	32
System Video Outputs (Maximum)	16	32	48	64	80	96	112	128
System Video Inputs (Maximum)	← 1024 →							

AD1024 EIGHT LEVEL SYSTEM (up to 16 video outputs per level)

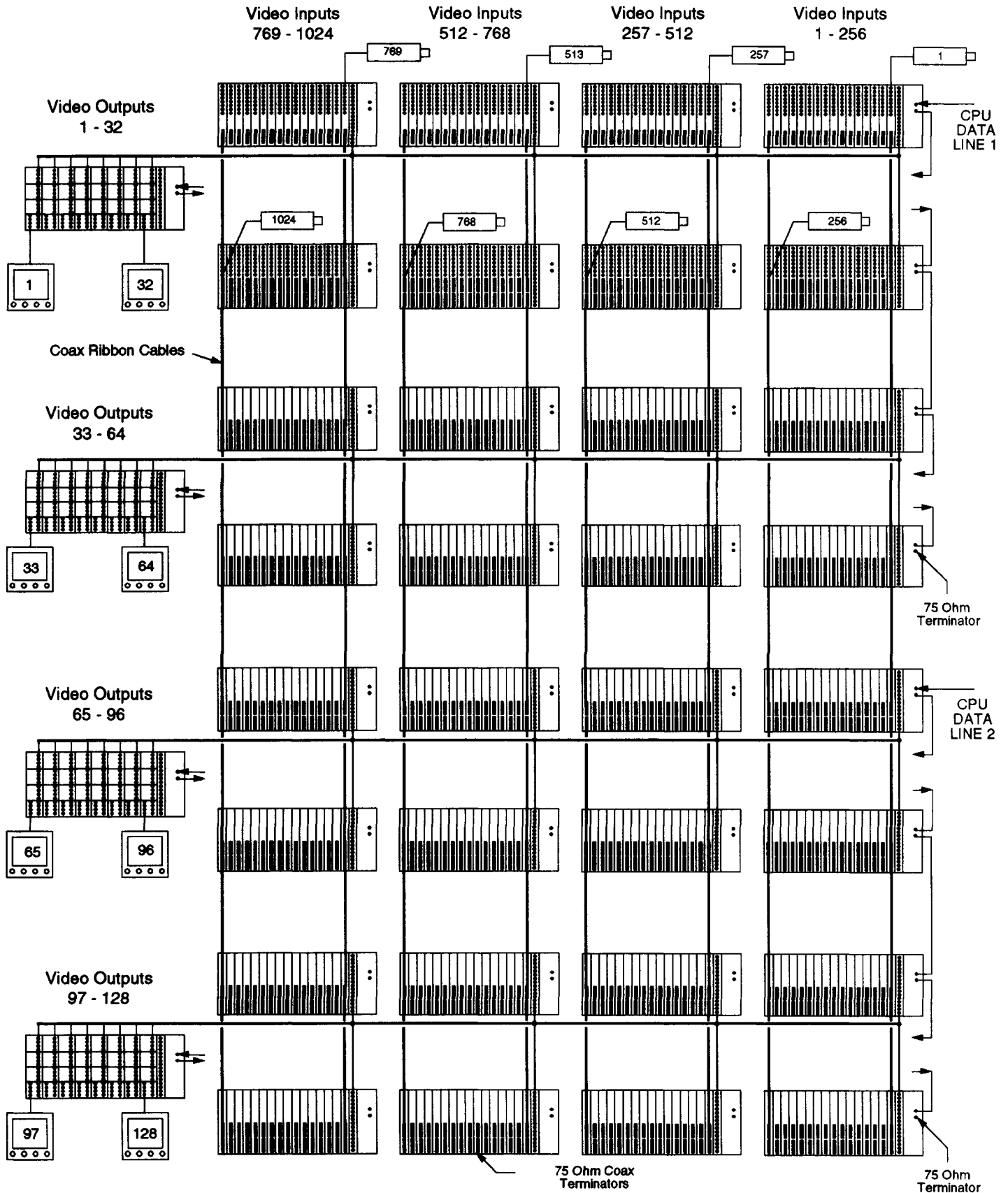


Figure 2 - AD1024 System Levels

NETWORK RS-232 CONNECTIONS

NETWORK RS-232 CONNECTIONS

SITE -to- SITE RS-232 Communications

Forming a network of two or more AD1024 SITES requires an individual RS-232 communication link between each AD1024 CPU in the network.

NOTE: **SITE** refers to a single AD1024 CPU in a satellite network and the resources that are directly connected and accessible to it.

SITE -to- SITE refers to multiple AD1024 CPUs networked together.

The AD1024 CPU sends and receives RS-232 signals from SITE to SITE via ten 8-pin modular RJ45 control ports.

SITE -to- SITE RS-232 Cable Requirements

The maximum RS-232 cable length between sites is 1000 ft. (330 m) using three-wire, 18AWG, shielded cable (Belden 8770 or equivalent) computer grade cable and HP0047 terminal blocks.

Table 1 lists the cable gauge-vs-length requirements for proper operation of an RS-232 communication link between AD1024 CPUs.

Table 1 - Cable Requirements for SITE -to- SITE RS-232 Communications

Unit	Distance	Wire Gauge
AD1024 CPU	1000ft/305m	18AWG/shield

NOTE: Distances greater than 1000 feet (305m) between AD1024 CPUs require the use of either asynchronous line drivers over dedicated cables, short-haul modems over dedicated phone lines, or dial-up modems over conventional telephone lines.

SITE -to- SITE RS-232 Network Connection

SITE -to- SITE network connections using the RS-232 protocol require one 2113-0019-01 terminal block per AD1024 CPU (see Figure 3).

Table 2 lists the terminal block pin definitions.

Table 2 - 2113-0019-01 Pin Definitions

<u>Terminal Block Signal</u>	<u>Block Pin #</u>	<u>RS-232 Signal Code</u>
N/C	1	NC
Shield	2	NC
N/C	3	NC
Receive Data	4	RCD
Transmit Data	5	XMIT
N/C	6	NC
Ground	7	GND
N/C	8	NC

NOTE: The shield wire of the SITE -to- SITE RS-232 communication cable is only connected at one end, with no preference given to either end (see Figure 3).

Table 3 lists the SITE -to- SITE RS-232 connections between AD1024 CPUs.

Table 3 - SITE -to- SITE RS-232 Connections

SITE 1	SITE 2	SITE 3	SITE 4	SITE 5	SITE 6	SITE 7	SITE 8	SITE 9	SITE 10
Terminal Block Pin#	Terminal Block Pin#	Terminal Block Pin#	Terminal Block Pin#	Terminal Block Pin#	Terminal Block Pin#	Terminal Block Pin#	Terminal Block Pin#	Terminal Block Pin#	Terminal Block Pin#
2	N/C	N/C	N/C	N/C	N/C	N/C	N/C	N/C	N/C
4	5	5	5	5	5	5	5	5	5
5	4	4	4	4	4	4	4	4	4
7	7	7	7	7	7	7	7	7	7

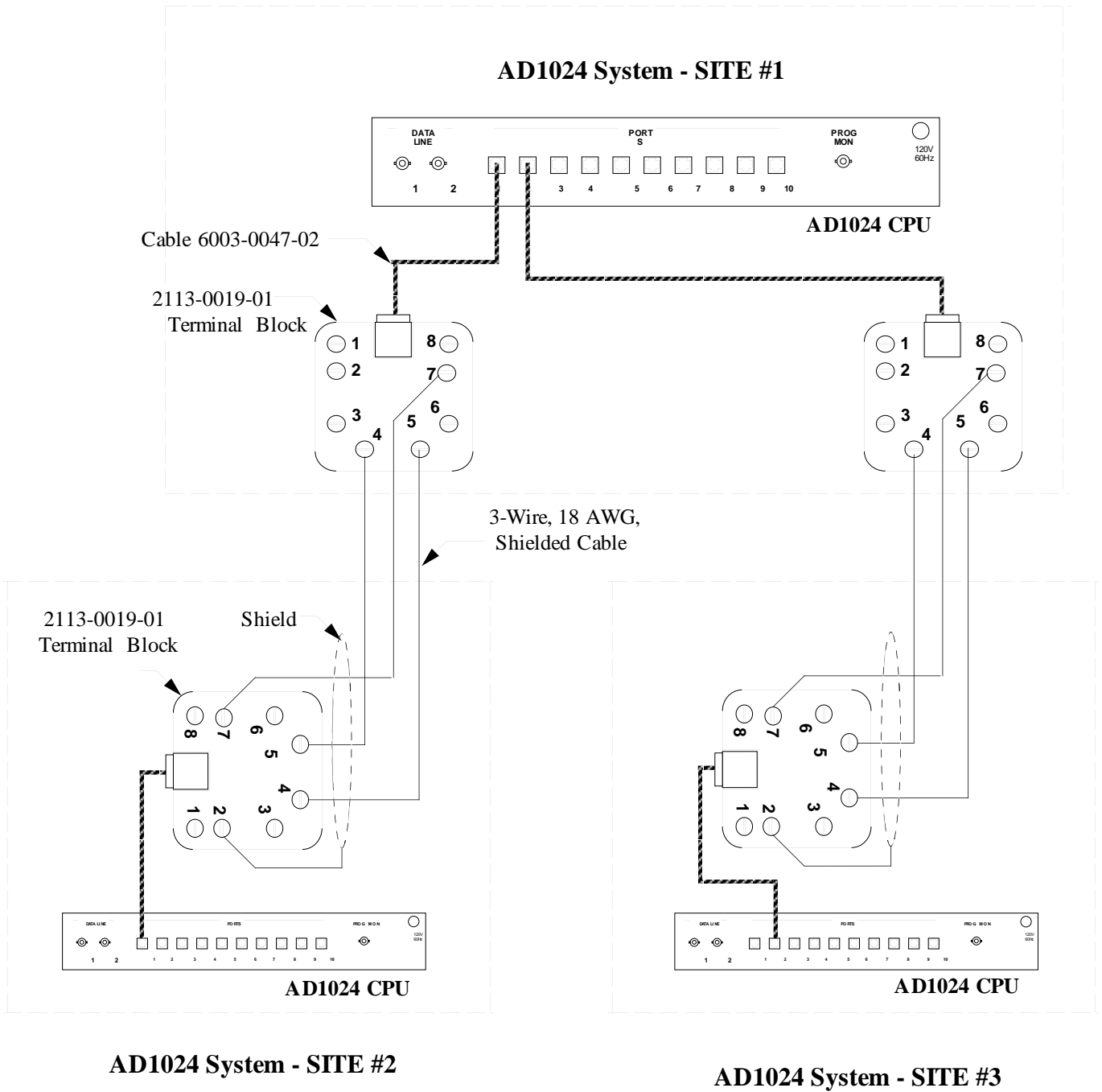


Figure 3 - SITE-to-SITE AD1024 CPU RS-232 CONNECTIONS

NETWORK VIDEO CONNECTIONS

NETWORK VIDEO CONNECTIONS

Uni-Directional Network Connection

A uni-directional network between two or more SITES requires a minimum of one video trunk between *each* SITE.

NOTE: **SITE** refers to a single AD1024 CPU in a satellite network and the resources that are directly connected and accessible to it.

Source SITE - a satellite network **SITE** which sends video trunk outputs to other **SITES**.

Receiving SITE - a satellite network **SITE** which receives video trunk inputs from other **SITES**.

The video trunks carry video signals *from* a Source SITE AD1024 Matrix Switching Bay *to* a Receiving SITE AD1024 Matrix Switching Bay (see Figure 4).

SITE-to-SITE Video Trunk Considerations

A typical SITE-to-SITE uni-directional video connection consists of eight video trunks between each Source SITE and each Receiver SITE. More or less video trunks can be used depending on the user's application.

- Determine the number of video trunks required between all SITES in the network prior to installing the trunks.
- Determine the maximum number of different video inputs that require simultaneous viewing *from* each Source SITE *to* this Receiving SITE and reserve one video input terminal at this SITE for each video input.

SITE-to-SITE Video Trunk Recommendations

- Number both ends of each video trunk with cloth marking tape or a similar identification method.
- Although not required, American Dynamics recommends beginning video trunk connections at the *highest* level of the Source SITE Video Output Modules (VOM).
- Although not required, American Dynamics recommends routing video trunk connections to the *highest* level of the Receiving SITE Video Output Modules (VIM).

Uni-Directional Network Video Cable Requirements

All video trunks require a high grade, 75Ω, video cable with BNC connectors. Table 4 lists video cable -vs- length requirements for proper video transmission between sites.

Table 4 - Cable Requirements for Network Video Transmission

Distance	Video Cable
1000ft/305m	RG-59U (Belden 8241 or equivalent)
1500ft/457m	RG-6
2000ft/610m	RG-11

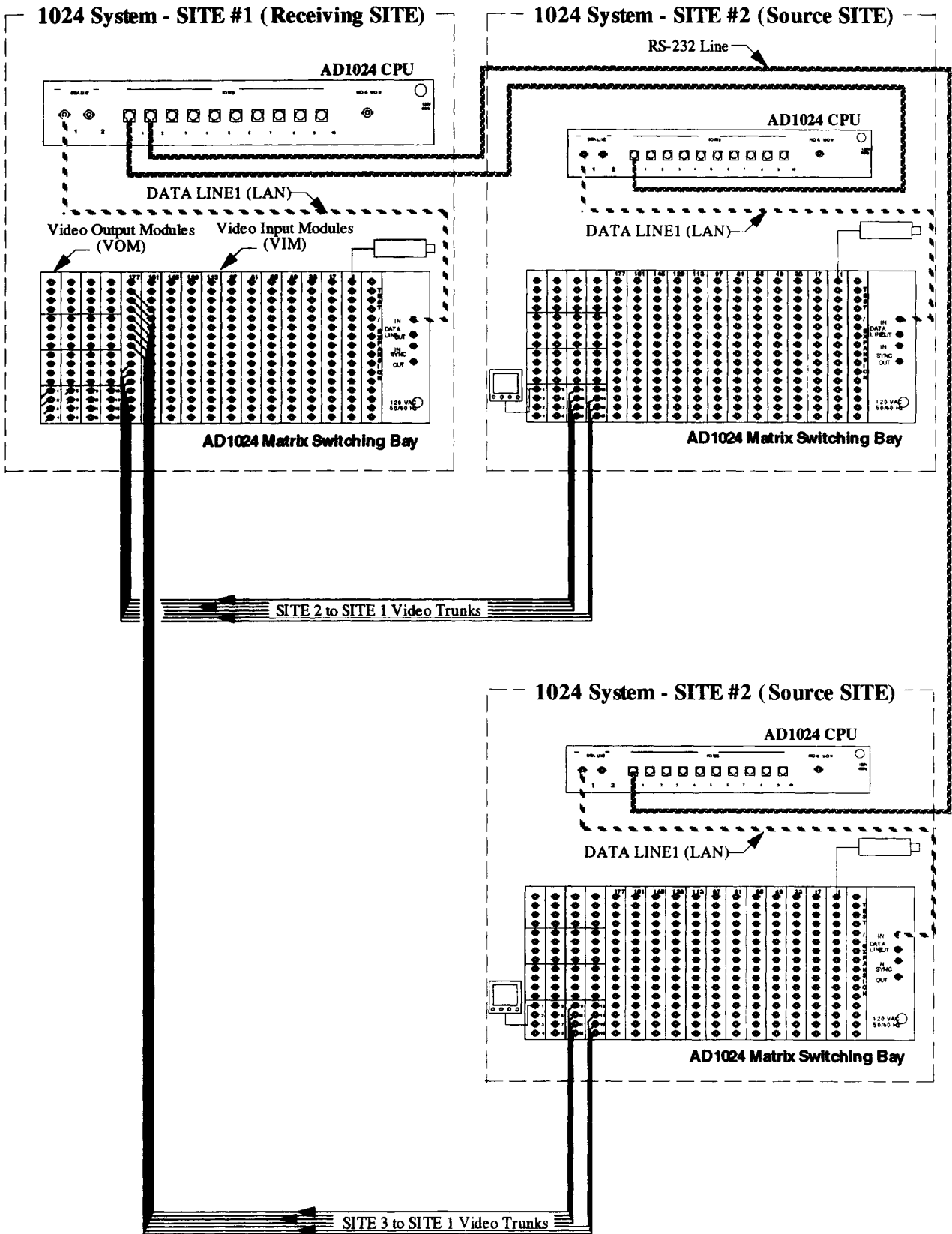


Figure 4 - Uni-directional Network Video Trunk Connections

NETWORK VIDEO CONNECTIONS

Bi-Directional Network Connection

A bi-directional network between two or more SITES requires a minimum of two video trunks between *each* SITE (see Figure 5).

NOTE: **SITE** refers to a single AD1024 CPU in a satellite network and the resources that are directly connected and accessible to it.

Receiver/Source SITE - a satellite network **SITE** which sends and receives video trunk signals.

Video trunks carry video signals *from* the first Receiver/Source SITE AD1024 Matrix Switching Bay *to* the second Receiver/Source SITE AD1024 Matrix Switching Bay.

Video trunks carry video signals *from* the second Receiver/Source AD1024 Matrix Switching Bay *to* the first Receiver/Source AD1024 Matrix Switching bay (see Figure 5).

SITE-to-SITE Video Trunk Considerations

A typical SITE-to-SITE bi-directional video connection may consist of eight video trunks, in each direction, *from* each Receiver/Source SITE *to* each Receiver/Source SITE (see Figure 5). More or less video trunks can be used between sites, depending on the user's application.

- Determine the number of video trunks required between all SITES in the network.
- Determine the maximum number of different video inputs that require simultaneous viewing *from* each Source SITE *to* this Receiving SITE and reserve one video input terminal at this SITE for each video input.

SITE-to-SITE Video Trunk Recommendations

- Number both ends of each video trunk with cloth marking tape or a similar identification method.
- Although not required, American Dynamics recommends beginning video trunk connections at the *highest* level of the Source SITE Video Output Modules (VOM).
- Although not required, American Dynamics recommends routing video trunk connections to the *highest* level of the Receiving SITE Video Output Modules (VIM).

Bi-Directional Network Video Cable Requirements

All video trunks require a high grade, 75Ω, video cable with BNC connectors. Table 5 lists video cable -vs- length requirements for proper video transmission between sites.

Table 5 - Cable Requirements for Network Video Transmission

Distance	Video Cable
1000ft/305m	RG-59U (Belden 8241 or equivalent)
1500ft/457m	RG-6
2000ft/610m	RG-11

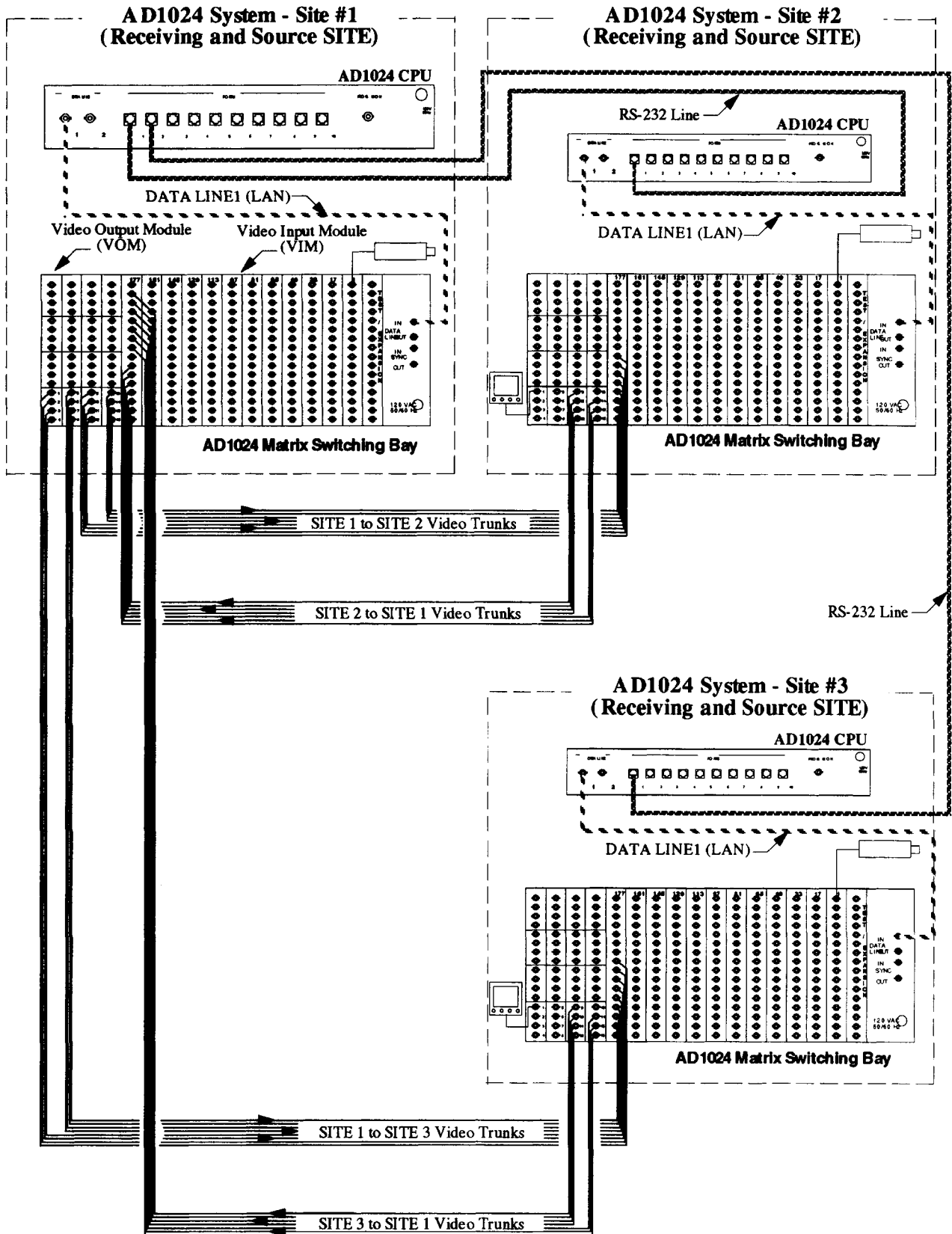


Figure 5 - Bi-directional Network Video Trunk Connections

NETWORK VIDEO CONNECTIONS

Mixed Network Connection

A mixed direction network consists of both uni-directional AD1024 **SITES** and bi-directional AD1024 **SITES** (see Figure 6).

A mixed direction network between two or more **SITES** requires a minimum of two video trunks between *each* **SITE**.

NOTE: **SITE** refers to a single AD1024 CPU in a satellite network and the resources that are directly connected and accessible to it.

Source SITE - a satellite network **SITE** which sends video trunk signals to other **SITES**.

Receiving SITE - a satellite network **SITE** which receives video trunk signals from other **SITES**.

Receiver/Source SITE - a satellite network **SITE** which sends and receives video trunk signals.

Video trunks carry video signals *from* the first Receiver/Source **SITE** AD1024 Matrix Switching Bay *to* the second Receiver/Source **SITE** AD1024 Matrix Switching Bay.

Video trunks carry video signals *from* the second Receiver/Source AD1024 Matrix Switching Bay *to* the first Receiver/Source AD1024 Matrix Switching bay (see Figure 6).

SITE-to-SITE Video Trunk Considerations

A typical **SITE-to-SITE** mixed direction video connection may consist of eight video trunks, in each direction, *from* each Receiver/Source **SITE** *to* each Receiver/Source **SITE** (see Figure 6). More or less video trunks can be used between sites, depending on the user's application.

- Determine the number of video trunks required between all **SITES** in the network.
- Determine the maximum number of different video inputs that require simultaneous viewing *from* each Source **SITE** *to* this Receiving **SITE** and reserve one video input terminal at this **SITE** for each video input.

SITE-to-SITE Video Trunk Recommendations

- Number both ends of each video trunk with cloth marking tape or a similar identification method.
- Begin video trunk connections at the *highest* level of the Source **SITE** Video Output Modules (VOM).
- Route the video trunk connections to the highest level of the Receiving **SITE** Video Output Modules (VIM).

Mixed Network Video Cable Requirements

All video trunks require a high grade, 75Ω, video cable with BNC connectors. Table 6 lists video cable -vs- length requirements for proper video transmission between **SITES**.

Table 6 - Cable Requirements for Network Video Transmission

Distance	Video Cable
1000ft/305m	RG-59U (Belden 8241 or equivalent)
1500ft/457m	RG-6
2000ft/610m	RG-11

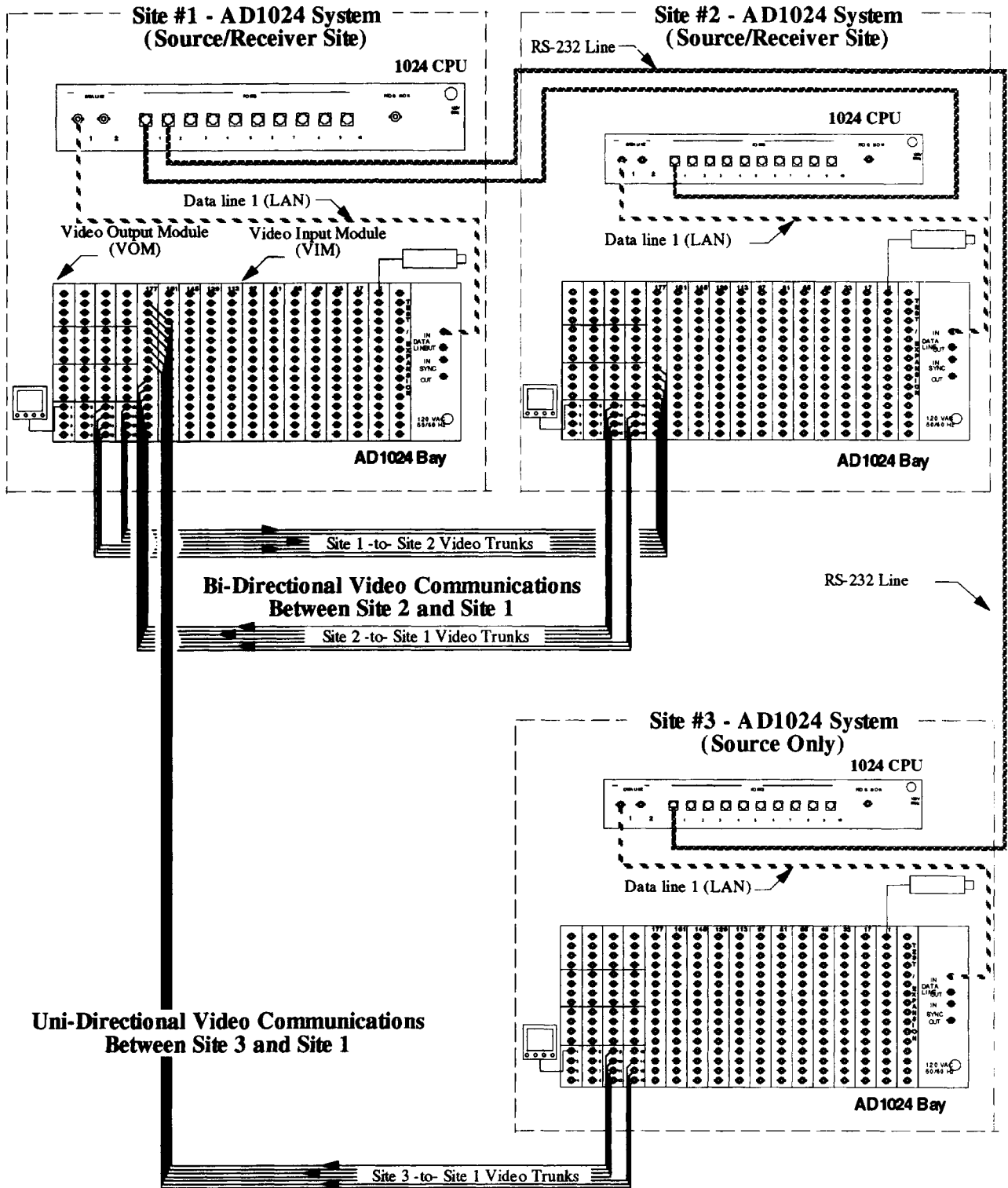


Figure 6 - Mixed Network Video Trunk Connections

SYSTEM INSTALLATION

SYSTEM INSTALLATION

Only qualified service personnel familiar with all local building codes should attempt this installation. Safeguards must be taken to avoid unintentional operation by employees and maintenance personnel working about the premises.

Complete the installation and testing of each AD1024 System before connecting into a network. Any possible wiring or installation problems will be magnified many times by the complexity of the network.

Once a system is tested and operating satisfactorily, it can then be safely brought into the network.

Installation Preparation

Before starting the installation of a AD1024 System, become familiar with the specifications of the particular system(s).

In particular:

- Will the system be connected into a network?
 - Will the network connection be uni-directional (one-way)?
 - Will the network connection be bi-directional (two-way)?
 - Will the network connection be a mixed configuration?

- How many video input sources does the system have?

Video input sources include LOCAL cameras and video input trunks from Source SITES.

NOTE: The maximum number of video inputs per AD1024 System is 1024.

- How many video output sources does the system have?

Video output sources include LOCAL monitors and video output trunks to Receiver SITES.

NOTE: The maximum number of video outputs per AD1024 System is 128

Determine the System Level (refer to page 2).

- What system accessories are being installed?

After these questions are answered, prepare an Installation Map for each System.

The Installation Map

The information on each Installation Map should include:

- Where all System equipment will be mounted
- Where equipment wire busses will be routed
- Where video input trunks will be routed
- Where video output trunks will be routed
- An alpha-numeric coding scheme for the different wiring categories (Video IN trunks, Video OUT trunks, alarms, data lines, etc).

Power Sources

The AD1024 CPU is configured for a 120V, 50/60 Hz primary power source. The AD1024CPU-1 is configured for a 230 VAC, 50/60 Hz power source. The 120 VAC units are supplied with a pendant 3-wire cord and plug for mating to the primary source outlet. The 230 VAC units are supplied with a Euro-style IEC 320 type inlet. A suitable detachable cord should be connected between the IEC 320 inlet and the power source. The cord should conform to all national and local use code requirements.

CAUTION

!

Do not physically connect the AD1024 CPU to the power source until all system connections are complete.

Mounting

The AD1024 CPU is designed and manufactured for installation into a standard 19-inch EIA rack (see Figure 7). The AD1024 CPU unit has a height of one rack unit (1.75-inches).

CAUTION

!

Each AD1024 CPU requires a minimum of one rack unit clearance above the top and below the bottom for adequate ventilation.

Control Port Connections

Ten 8-pin, modular RJ-45 control ports, labeled PORTS 1 through 10, are provided on the rear panel for all RS-22 control communications (see Figure 7).

Each of the ten control ports may be configured for a specific use (such as keyboard, alarm, video loss, printer, or terminal).

- The AD1024 CPU receives all control and alarm inputs from keyboards, external computers, alarm interface units, or video loss detectors via the control ports.
- The AD1024 CPU transmits all ASCII-coded, printable messages to a serial RS-232 printer via the control ports.
- System setup data can be uploaded and downloaded from an external computer via an RS-232 control port using the optional PC-based software package, AD1024W16

Each control port is configured to receive and transmit commands via the RS-232 protocol, and is programmable for RS-232 baud rate, data bits, stop bits, and data parity.

As shipped, all AD1024 CPU control ports are configured for keyboard use at a 1200Kbps baud rate, 8 data bits, 1 stop bit, and no parity.

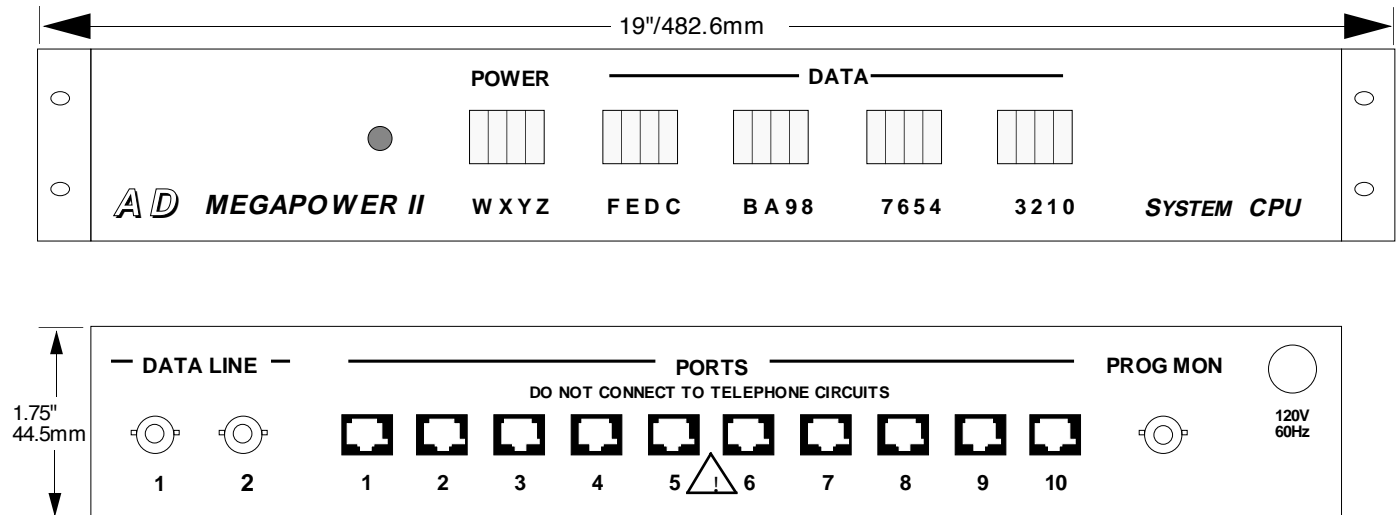


Figure 7 - AD1024 Front and Rear Panel Dimensions

COMPONENT CONNECTIONS

COMPONENT CONNECTIONS

AD1024 Matrix Switching Bays

Two data line output terminals on the rear panel of the AD1024 CPU, labeled DATA LINE1 and DATA LINE2, transmit instructions to the AD1024 Matrix Switching Bays.

DATA LINE 1 routes the AD1024 CPU control signals to pan/tilt, lens, and auxiliary functions at suitably equipped sites, up to a maximum of 1024 sites. DATA LINE1 also routes the matrix switching information for Level 1 through 4 AD1024 Switching Bay video outputs 1 to 64 (see Figure 8).

DATA LINE2 routes the matrix switching information for Level 5 through 8 video outputs 65 to 128.

DATA LINE1 and DATA LINE2 are daisy-chained through the input and output terminals of the AD1024 Switching Bays, depending on the system level configuration (see Figure 8).

DATA LINE Cable Requirements

DATA LINE1 and DATA LINE2 require 75Ω, RG-59U video cable (Belden 8241 or equivalent) with BNC connectors.

DATA LINE1 Connections

Table 7 lists the DATA LINE1 and DATA LINE2 connections to the different Levels of the AD1024 Matrix Switching Bays.

1. Connect the AD1024 CPU DATA LINE1 **OUT** terminal to the DATA LINE **IN** terminal of the first AD1024 Switching Bay unit of Level 1 (see Figure 8).
2. Daisy-chain DATA LINE1 through the Level 1 AD1024 Switching Bay units by connecting the **OUT** terminal of the first AD1024 Switching Bay unit to the **IN** terminal of the next Level 1 AD1024 Switching Bay in.
3. Continue daisy-chaining DATA LINE1 through the AD1024 Switching Bay units of Levels 1, 2, 3, and 4.

DATA LINE2 Connections

1. Connect the AD1024 CPU DATA LINE2 **OUT** terminal to the DATA LINE **IN** terminal of the first AD1024 Switching Bay of Level 5 (see Figure 8).
2. Daisy-chain DATA LINE2 through the Level 5 AD1024 Switching Bay units by connecting the **OUT** terminal of the first AD1024 Switching Bay unit to the **IN** terminal of the next AD1024 Switching Bay unit.
3. Continue daisy-chaining DATA LINE2 through the AD1024 Switching Bay units of Levels 5, 6, 7, and 8.

Table 7 - DATA LINE1 and DATA LINE2 -to- AD 1024 Matrix Switching Bay Levels

DATA LINE1	Video Inputs	Video Outputs
Level 1 Matrix Switching Bays	1024	16
Level 2 Matrix Switching Bays	“ “	32
Level 3 Matrix Switching Bays	“ “	48
Level 4 Matrix Switching Bays	“ “	64
DATA LINE2		
Level 5 Matrix Switching Bays	1024	80
Level 6 Matrix Switching Bays	“ “	96
Level 7 Matrix Switching Bays	“ “	112
Level 8 Matrix Switching Bays	“ “	128

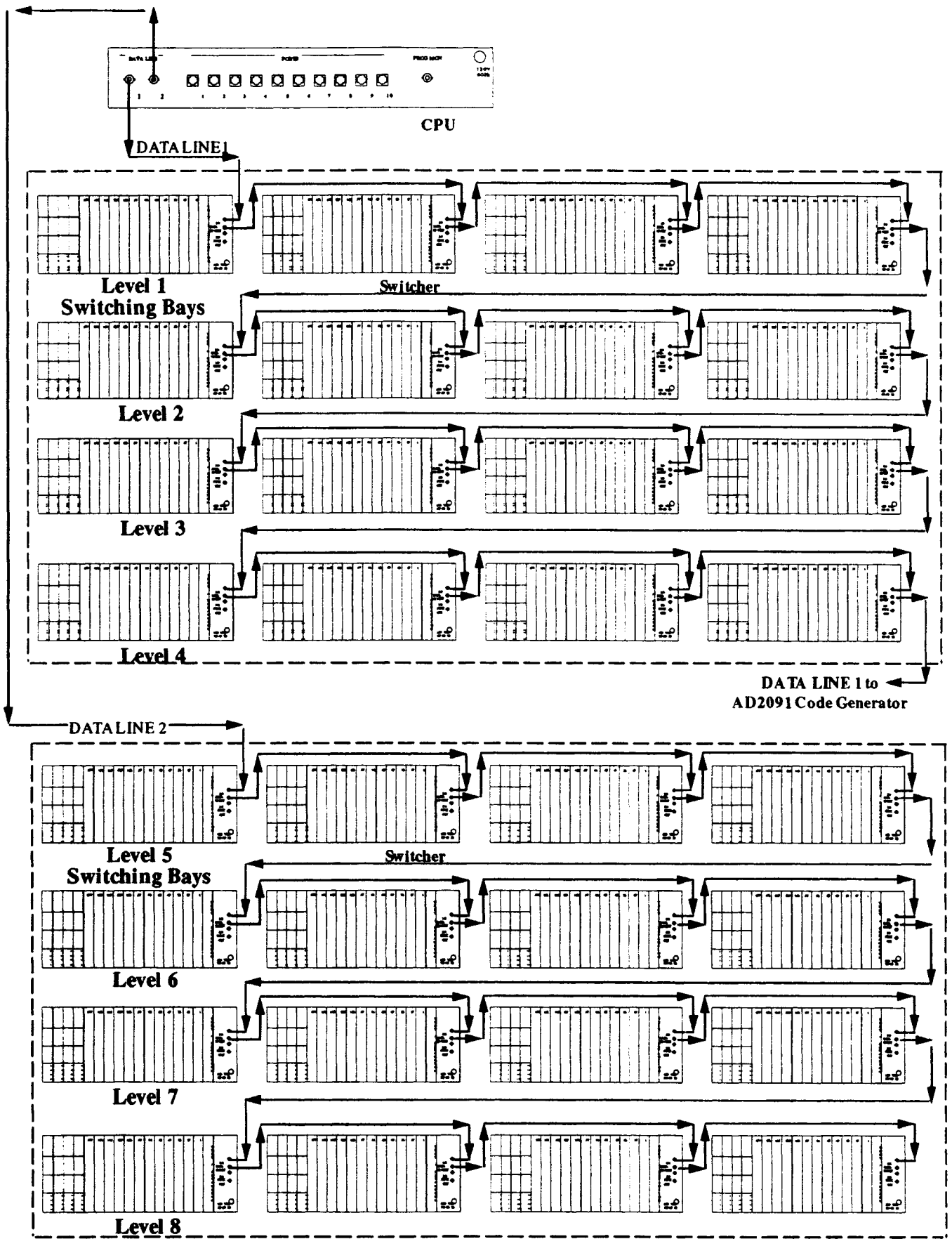


Figure 8 - CPU DATA LINE1 and DATA LINE2 -to- Switching Bay Connection

COMPONENT CONNECTIONS

RS-232 Terminal Blocks

Single 8-Pin Terminal Block

The Single 8-pin terminal block 2113-0019-01 (see Figure 9) connects external RS-232 devices to the AD1024 CPU's RS-232 control ports.

Consult the installation manual of the external RS-232 device for its pin and signal definitions.

Table 8 lists the 8 pin terminal block pin definitions.

Table 8 - Single Terminal Block Pin Definitions

Function	Terminal Block Pin #	RS-232 Signal
No Connection	1	NC
Shield	2	NC
No Connection	3	NC
Receive Data	4	RCD
Transmit Data	5	XMIT
No Connection	6	NC
Ground	7	GND
No Connection	8	NC

Single 8-Pin Terminal Block Cable Requirements

8-pin terminal blocks require an 18AWG, shielded, computer grade cable between the terminal block and the particular RS-232 device connecting to it.

Table 9 lists the cable gauge-vs-length requirements for proper operation of the AD1024 CPU and the associated RS-232 device.

Table 9 - Cable Requirements for Single 8-Pin Terminal Blocks

Unit	Distance (maximum)	Wire Gauge
HP0047 Terminal Block	1000ft/305m	18AWG Shielded

NOTE: Where the distance is over 1000 feet, link the RS-232 devices with either asynchronous line drivers over dedicated cables, short-haul modems over dedicated phone lines, or dial-up modems over conventional telephone lines.

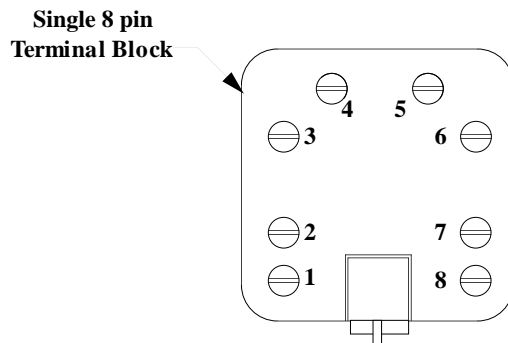


Figure 9 - 8 Pin Terminal Block

Dual 8-Pin Terminal Block

The dual 8-pin terminal block 2113-0020-01 connects AD2079 and AD2088 Series keyboards to the AD1024 RS-232 control ports (see Figure 10).

Power Connection

The dual terminal block power supply is provided with the AD2079 and AD2088 Series Keyboards. Refer to page 20 for Keyboard information.

Table 10 lists the dual terminal block pin definitions

Table 10 - Terminal Block J1 (Keyboard) Side Pins

Function	Terminal Block Pin #
Transformer Power In	1
Shield/Ground	2
RS-232 RCD, RS-422 R +	4
RS-232 XMIT, RS-422 T +	5
GND (Ground)	7
Transformer Power In	8

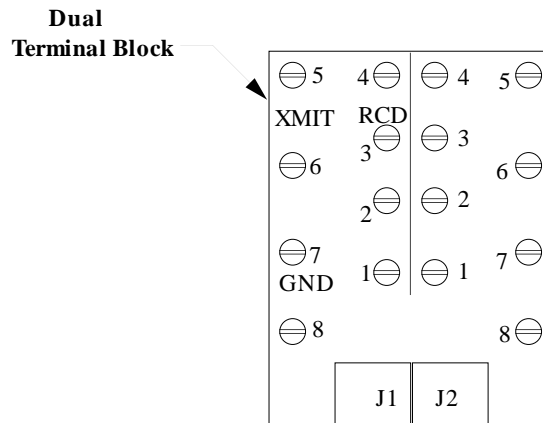


Figure 10 - Dual Terminal Block

COMPONENT CONNECTIONS

AD1981 Port Expander

The AD1981 Port Expander increases the maximum number of system input devices by connecting four RS-232 devices through one AD1024 RS-232 port (see Figure 11).

Table 11 lists the pin definitions of each AD1981 RS-232 port.

Table 11 - AD1981 RS-232 Port Pin Definitions

Pin	Definition
1	Shield
2	No Connection
3	Transmit Data
4	Receive Data
5	Ground
6	No Connection
7	DSR
8	DTR
9	No Connection

The AD1981 has five RS-232 ports (see Figure 11).

One RS-232 output port (labeled **To CPU**) connects the AD1981 to the AD1024 CPU.

Four RS-232 ports (labeled **KBD a**, **KBD b**, **KBD c**, and **KBD d**) connect system keyboards to the AD1981 Port Expander.

All AD1981 RS-232 ports connect the keyboard input through 9-pin D-type connectors as follows:

- KBD a** Keyboard Input Port A
- KBD b** Keyboard Input Port B
- KBD c** Keyboard Input Port C
- KBD d** Keyboard Input Port D

Connecting the AD1981 to the AD1024 CPU

The AD1981 output port connects to one of the AD1024 CPUs RS-232 ports through an 8 pin terminal block (2113-0019-01) via the modular cable 6003-0047-02 (see Figure 12).

NOTE: Use 3-conductor, shielded, Belden 8770 or equivalent cable for all connections unless otherwise specified.

1. Connect the AD1981 output port Pin 3 (XMIT) to the 8 pin terminal block Pin 4 (RCD).
2. Connect the AD1981 output port Pin 4 (RCD) to the 8 pin terminal block Pin 5 (XMIT).
3. Connect the AD1981 output port Pin 5 (GND) to the 8 pin terminal block Pin 7 (GND).
4. Connect the shield wire to Pin 2 of the 8 pin terminal block.

NOTE: Do Not Connect the Opposite Shield Wire to the AD1981 Output Port.

5. Connect the 8 pin terminal block to an AD1024 CPU control port with a modular RS-232 cable.

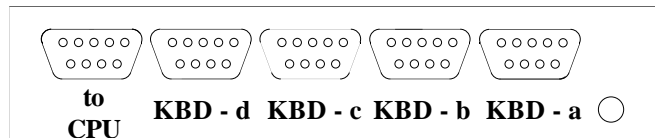


Figure 11 - AD1981 Port Expander

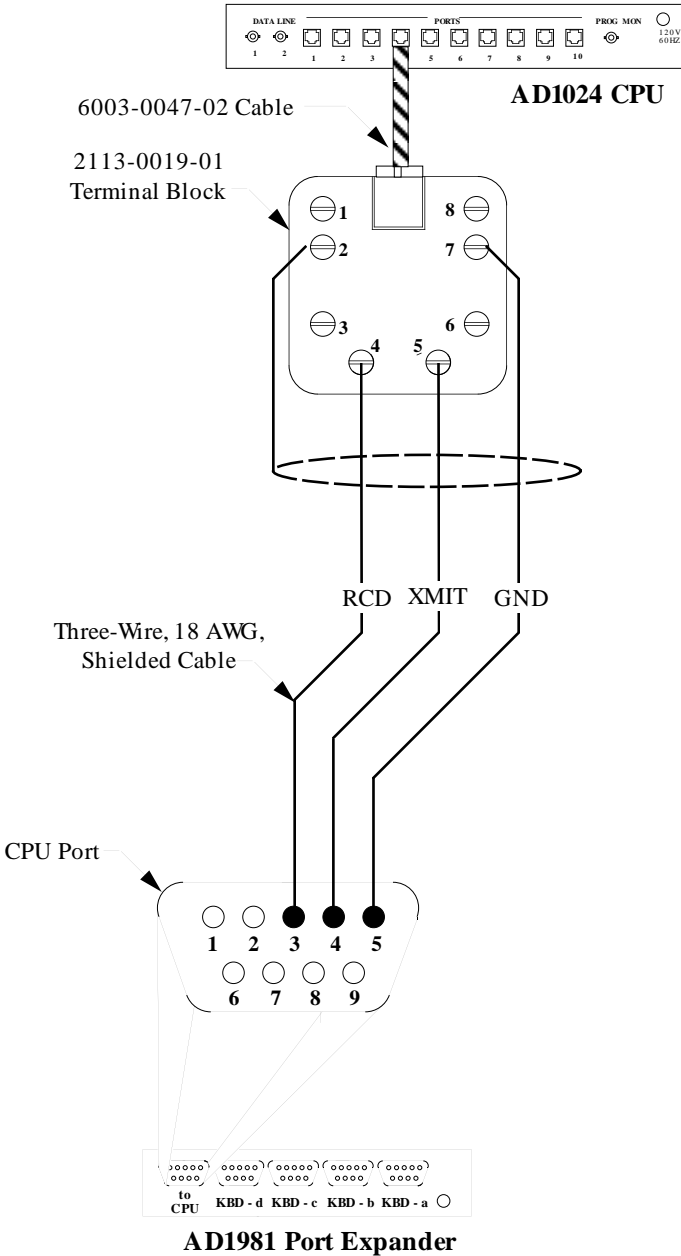


Figure 12 - AD1981 Port Expander -to- AD1024 CPU

COMPONENT CONNECTIONS

AD2079 and AD2088 Series Keyboards

The AD2079 and AD2088 Series keyboards are used to input operational functions to the AD1024 system.

Two installation procedures exist for the keyboards.

One procedure applies to keyboards installed within seven feet of the AD1024 CPU.

A second procedure applies to keyboards installed beyond seven feet from the AD1024 CPU (see page 22).

Keyboards Within Seven Feet of CPU

Connecting a keyboard to the AD1024 CPU where the distance between the keyboard and the AD1024 CPU is *less than seven feet* requires the use of one dual terminal block (see Figure 13).

Table 12 lists the connections between the keyboard, the dual terminal block, and the AD1024 CPU.

Keyboard Cable Requirements

Between the Keyboard and dual terminal block:

Use 6003-0047-02 Modular Cable w/RJ-45 jacks.

Jumpers between the J1 side of the dual terminal block and the J2 side of the terminal block:

Use 22AWG wire (supplied with the dual terminal block).

Between the J2 side of the HP0082 terminal block and the AD1024 CPU:

Use 6003-0047-02 Modular Cable w/RJ-45 jacks.

Table 12 - Keyboard Connections (Within Seven Feet of AD1024 CPU)

J1 (Left-Hand) Side of Dual Terminal Block		J2 (Right-Hand) Side of Dual Terminal Block	
Pin Number	Terminal Functions	Pin Number	Terminal Functions
1	Transformer Power IN	N/C	
2	Shield/Ground	N/C	
3		N/C	
4	RS-232 Receive	5	RS-232 Transmit
5	RS-232 Transmit	4	RS-232 Receive
6		N/C	
7	Ground	7	Ground
8	Transformer power IN	N/C	
RJ-45 Jack	to Keyboard	RJ-45 Jack	to AD1024 RS-232 port

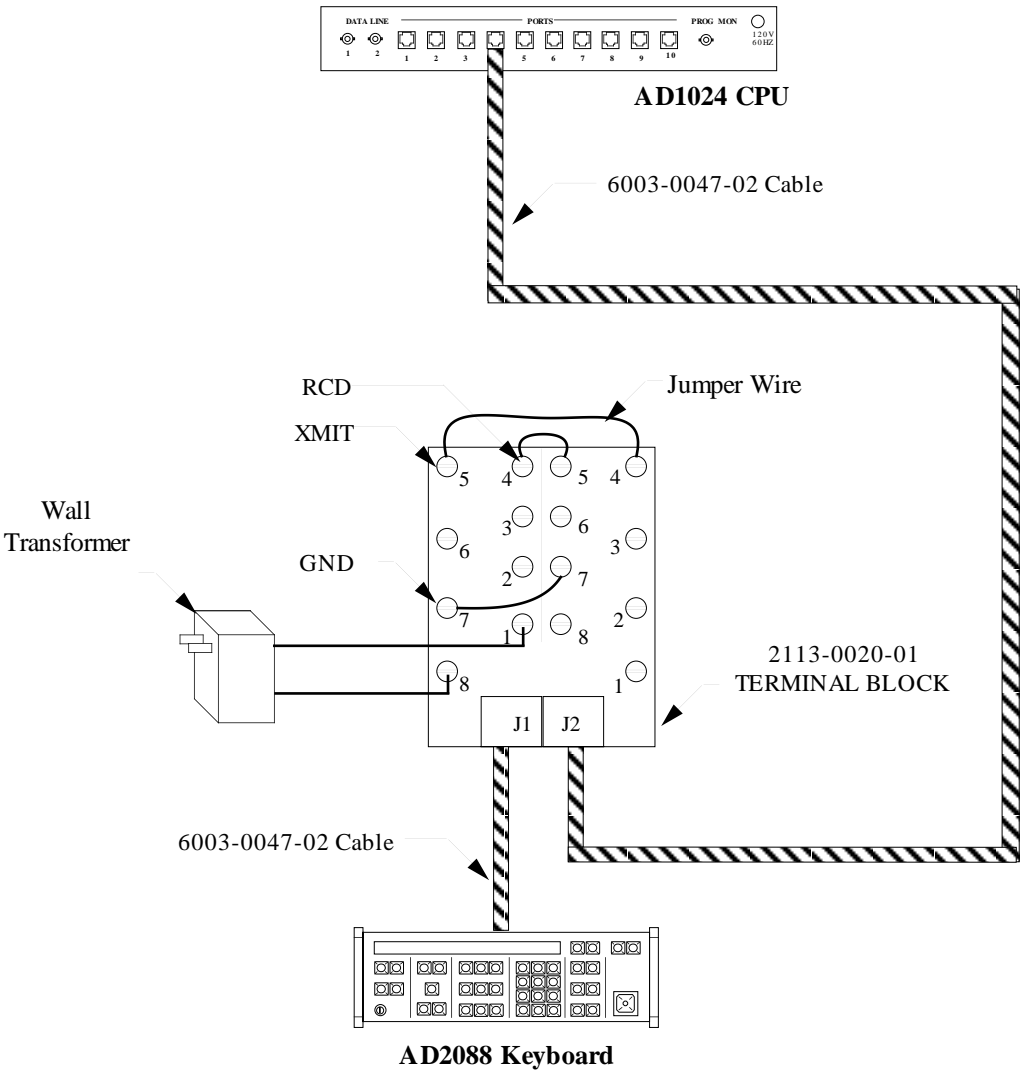


Figure 13 - AD2088 Keyboard -to- AD1024 CPU (Keyboard Within Seven Feet of CPU)

COMPONENT CONNECTIONS

Keyboards Greater Than Seven Feet from AD1024 CPU

Connecting an keyboard to the AD1024 CPU where the distance between the keyboard and the AD1024 CPU is *greater than seven feet* requires the use of one dual terminal block and one single terminal block (see Figure 14).

Table 13 lists the connections between the keyboard, the dual terminal block, the single terminal block, and the AD1024 CPU.

Keyboard Cable Requirements

Between keyboard and dual terminal block:

Use 6003-0047-02 Modular Cable w/RJ-45 jacks.

Between the dual terminal block and the single terminal block:

Use three-wire, 18AWG, shielded cable (Belden 8770 or equivalent).

NOTE: Do Not connect the shield wire to Pin 2 of the dual terminal block.

Between the J2 side of the dual terminal block and the AD1024 CPU:

Use 6003-0047-02 Modular Cable w/RJ-45 jacks.

Table 13 - Keyboard Connections (Greater than Seven Feet from the AD1024 CPU)

J1 (Left-Hand) Side of Dual Terminal Block		Single Terminal Block	
Pin Number	Terminal Functions	Pin Number	Terminal Functions
1	Transformer Power IN	N/C	
2	Shield/Ground	2	Shield/Ground
3	RS-422 R - (Neg)	N/C	
4	RS-232 Receive (RS-422 R + (Pos))	5	RS-232 Transmit
5	RS-232 Transmit (RS-422 T + (Pos))	4	RS-232 Receive
6	RS-422 T - (Neg)	N/C	
7	Ground	7	Ground
8	Transformer power IN	N/C	
RJ-45 Jack	to Keyboard	RJ-45 Jack	to AD1024 RS-232 port

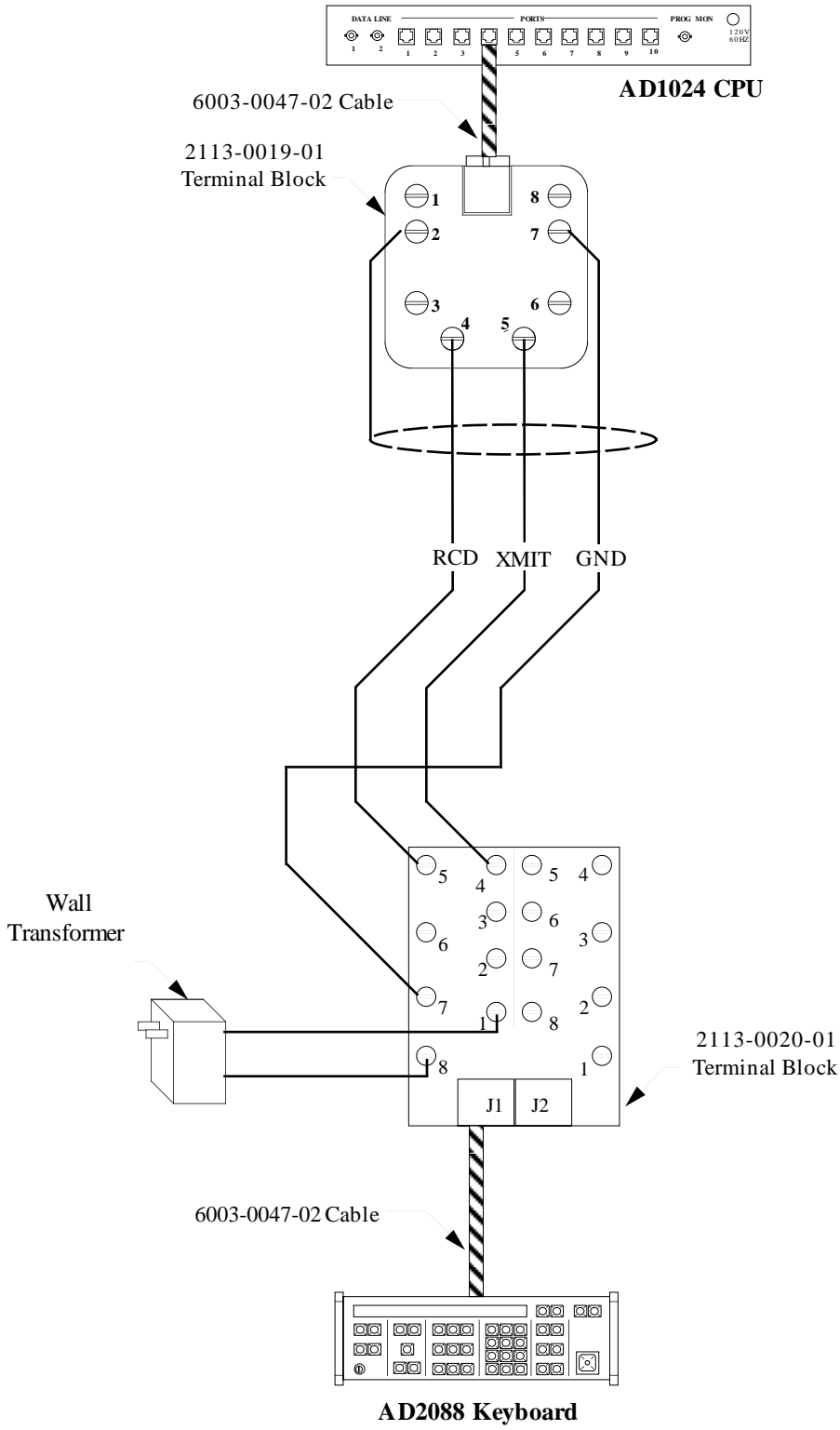


Figure 14 - AD2088 Keyboard -to- AD1024 CPU (Keyboard Greater Than Seven Feet from CPU)

COMPONENT CONNECTIONS

AD2078 Series Keyboard to AD1981 Port Expander

The AD1981 Port Expander increases the number of AD1024 system input keyboards from 10 to a maximum of 40. A dual terminal block connects each AD2078 Series keyboard to the AD1981 Port Expander (see Figure 15).

Table 14 lists the connection pin definitions between the dual terminal block and the AD1981 Port Expander.

AD2078 Series Keyboard to AD1981 Cable Requirements

AD2078 Series keyboards connect to the dual terminal blocks via a modular cable 6003-0047-02 (Belden 8770 or equivalent) with RJ-45 jacks.

The dual terminal blocks require an 18AWG, 3-conductor, shielded cable between the terminal block and the AD1981 Port Expander.

Table 15 lists the cable gauge-vs-length requirements for proper operation of the AD2078 Series Keyboard and the AD1981 Port Expander.

Table 15 - Cable Requirements for AD1981 Port Expander

Unit	Distance (Maximum)	Wire Gauge
AD1981 Port Expander	1000ft/305m	18AWG Shielded

Table 14 - AD2078 to AD1981 Port Expander Connections

Dual Terminal Block		AD1981 Port Expander (KBD port a, b, c, or d)	
Pin #	Definition	Pin #	Definition
1	Transformer Power IN (to Wall Transformer)	1	N/C
2	Shield	2	N/C
3	N/C		
4	RS-232 Receive (RCD) →	3	Transmit Data
5	RS-232 Transmit (XMIT) →	4	Receive Data
6	N/C		
7	Ground (GND) →	5	Ground
8	Transformer Power IN to Wall Transformer		
J1	RJ-45 Jack → to AD 2078 Keyboard		
		7	N/C
		8	N/C
		9	N/C

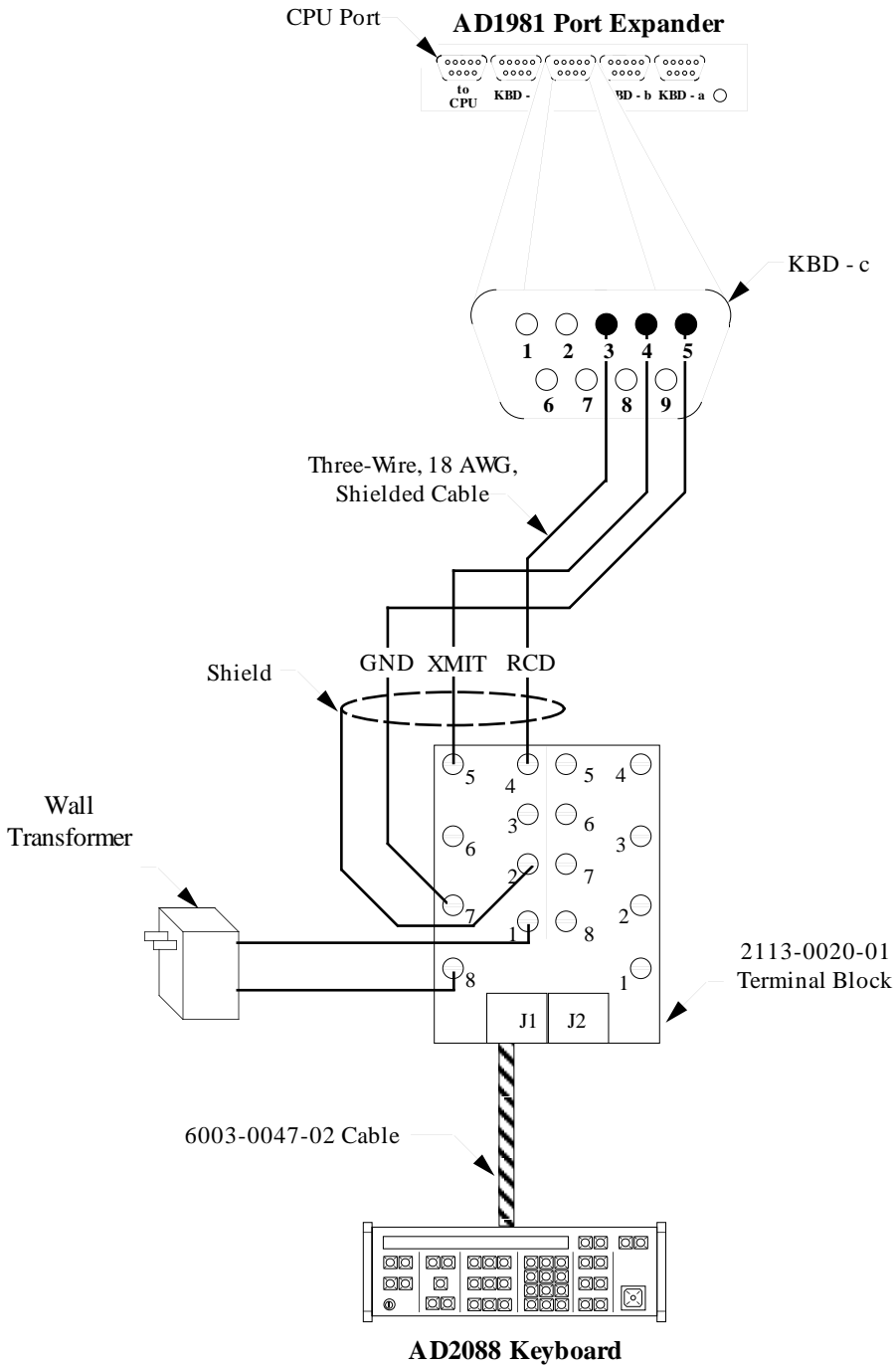


Figure 15 - AD2088 Keyboard -to- AD1981 Port Expander Connection

COMPONENT CONNECTIONS

AD2096 Alarm Interface Unit

The AD2096 Alarm Interface Unit (AIU) provides simultaneous callup of a camera site to a monitor when a related alarm input is activated.

A single AD2096 unit is capable of receiving and interpreting 64 alarm inputs. Cascading multiple AD2096 Alarm Interface Units expands the AD1024 System's alarm capacity to a maximum 1024 alarm inputs.

AD2096 AIU to AD1024 CPU Connection

Two installation procedures exist for the AD2096 AIU:

The first procedure applies to AD2096 AIU units installed within seven feet of the AD1024 CPU.

The second procedure applies to AD2096 AIU units installed beyond seven feet from the AD1024 CPU.

AD2096 AIU Connection (Within Seven Feet of the CPU)

1. Connect a modular cable to the COM OUTPUT port on the AD2096 AIU rear panel (see Figure 17).
2. Connect the opposite end of the modular cable to the designated AD1024 CPU control port.

AD2096 Connection (Greater Than Seven Feet from CPU)

Two terminal blocks (2113-0019-01) are required for this connection procedure (see Figure 18).

Table 16 lists the required connections between the AD2096 AIU and an AD1024 CPU.

NOTES: Use three-wire, 18AWG, shielded cable (Belden 8770 or equivalent) for the following connections unless otherwise specified.

The maximum distance between the terminal blocks must not exceed 1000 feet using three-wire, 18 AWG shielded cable, Belden 8770 or equivalent.



Refer to the AD2096 Alarm Interface Unit Installation and Operation manual for detailed setup procedures.

Table 16 - AD2096 AIU -to- AD1024 CPU Connection (Distance Greater Than Seven Feet)

AD2096 Alarm Interface Unit	8-Pin Terminal Block #1	8-Pin Terminal Block #2	AD1024 CPU
COM OUTPUT Port →	RJ-45 jack	RJ-45 jack →	RJ-45 Control Port
	Pin #1		N/C
	Pin #2 →	Cable Shield	
	Pin #3		N/C
	Pin #4 →	Pin #4	
	Pin #5 →	Pin #5	
	Pin #6		N/C
	Pin #7 →	Pin #7	
	Pin #8		N/C

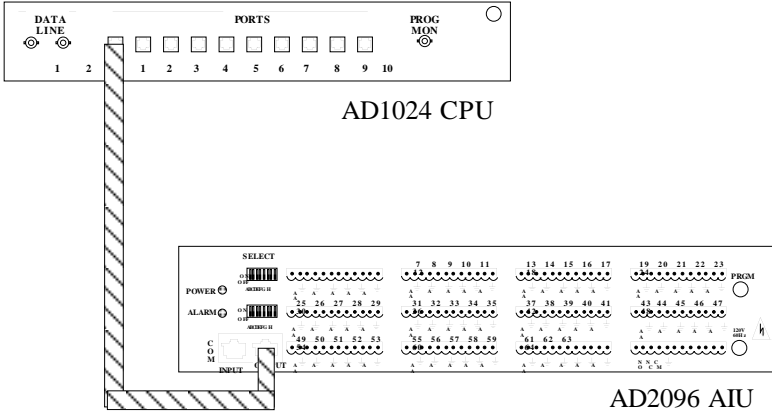


Figure 17 - AD2096 AIU -to- AD1024 CPU (Less Than Seven Feet)

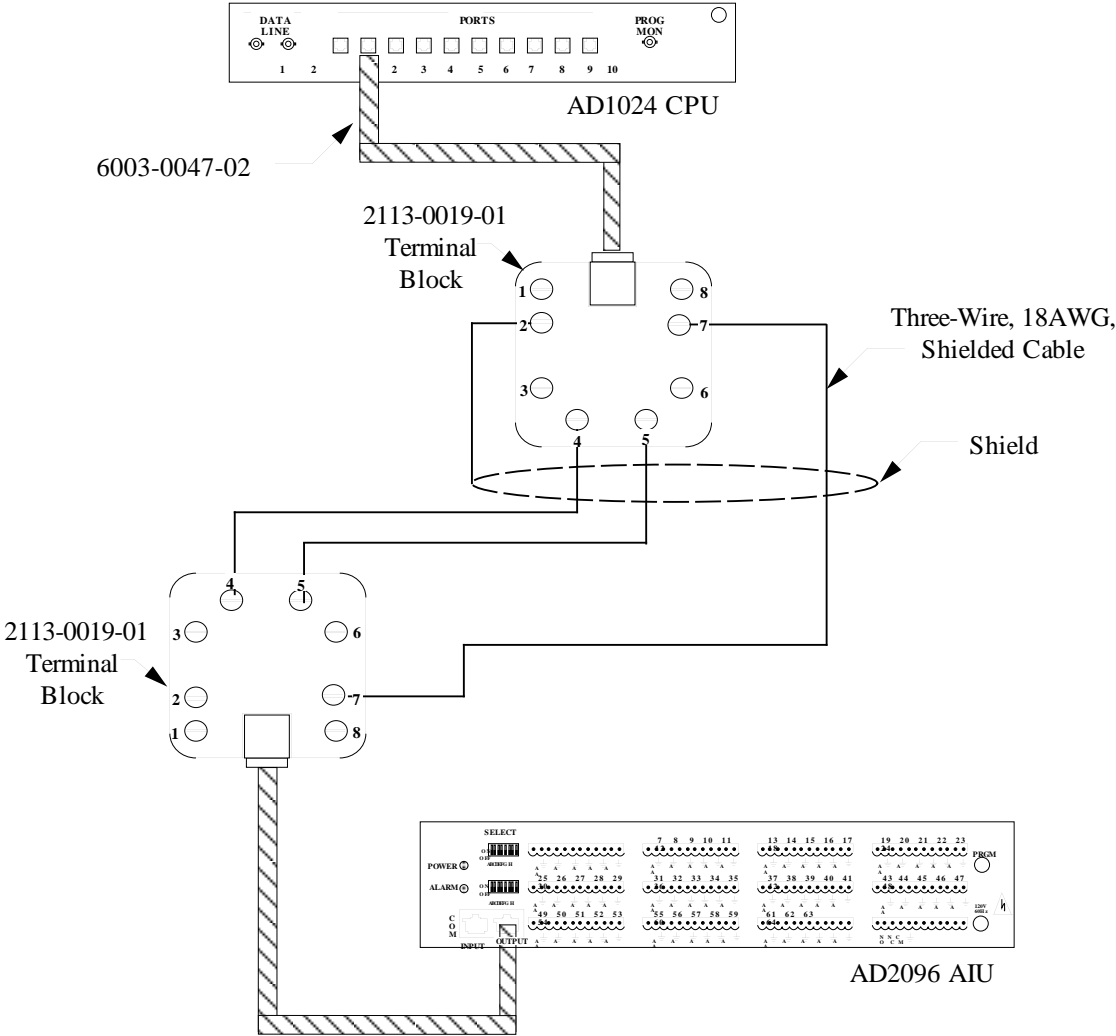


Figure 18 - AD2096 AIU -to- AD1024 CPU (Distance Greater Than Seven Feet)

COMPONENT CONNECTIONS

Cascading AD2096 Units within Seven Feet Between Units

When the distance between one AD2096 unit and the next AD2096 unit in a sequence is less than seven feet, cascade the units with direct connections via modular cable 6003-0047-02. See Figure 19).

1. Connect the designated AD1024 CPU control port to the first AD2096 unit's **COM OUTPUT** port via modular cable 6003-0047-02.
2. Connect the first AD2096 units **COM INPUT** port to the second AD2096 unit's **COM OUTPUT** port in the cascade sequence via modular cable 6003-0047-02.
3. Continue connecting the **COM INPUT** ports to the **COM OUTPUT** ports of the remaining AD2096 units via modular cables (6003-0047-02).

Cascading AD2096 Units Beyond Seven Feet Between Units

When the distance between one AD2096 unit and the next AD2096 unit in the sequence exceeds seven feet, two 8-Pin terminal blocks are required between each unit (see Figure 20).

Table 17 lists the required connections between multiple AD2096 AIU in a cascade sequence.

NOTES: The maximum distance between the two 8-Pin terminal blocks should not exceed 1000 feet using three-wire, 18 AWG shielded cable, Belden 8770 or equivalent.

The **COM OUTPUT** port on the last AD2096 unit in the sequence does not have any connection.

Table 17 - Cascading AD2096 AIU Units (Distance Greater Than Seven Feet)

AD2096 AIU	8-Pin Terminal Block #1	8-Pin Terminal Block #2	AD2096 AIU
COM OUTPUT Port →	RJ-45 jack	RJ-45 jack →	COM INPUT Port
	Pin #1	N/C	
	Pin #2 →	Cable Shield	
	Pin #3	N/C	
	Pin #4 →	Pin #4	
	Pin #5 →	Pin #5	
	Pin #6	N/C	
	Pin #7 →	Pin #7	
	Pin #8	N/C	

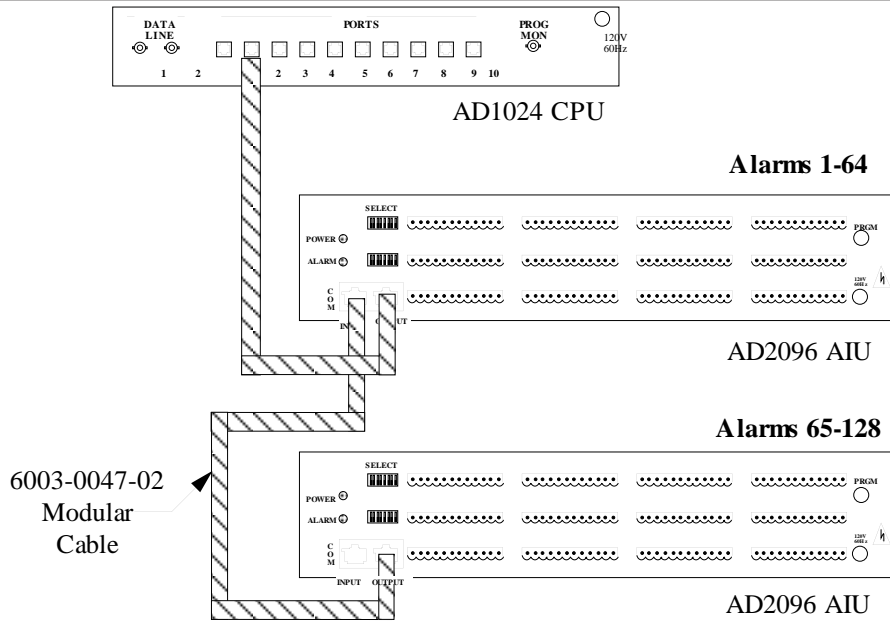


Figure 19 - Cascading AD2096 AIU Units (Less Than Seven Feet Between Each AD2096 Unit)

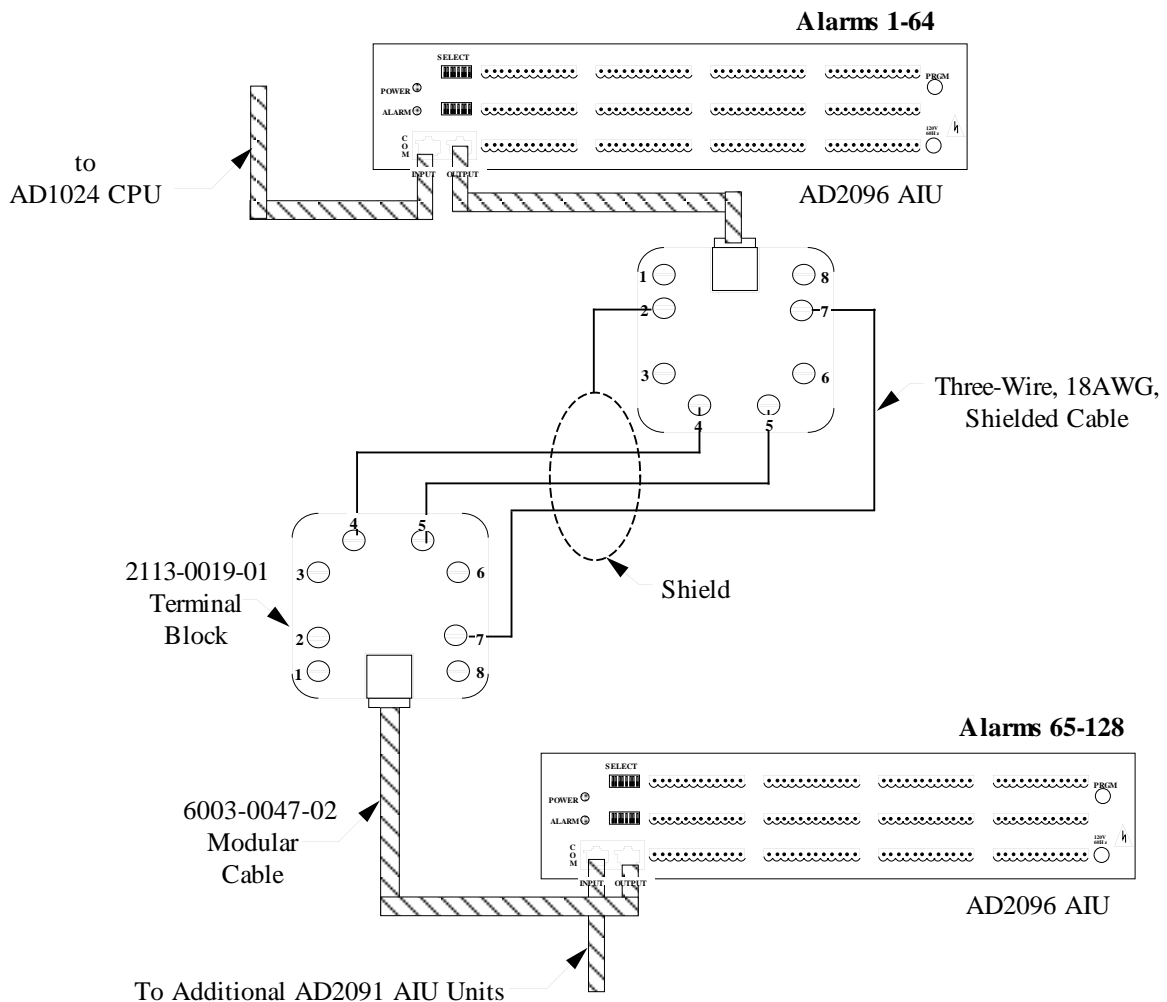


Figure 20 - Cascading AD2096 AIU Units (Greater Than Seven Feet Between Each AD2096 Unit)

COMPONENT CONNECTIONS

AD2091 Code Generator

The AD2091 Code Generator (see Figure 21) receives high speed data signals from the AD1024 CPU and converts the data into the control code used by all standard American Dynamics receiver/drivers.

Each AD2091 unit provides a maximum of 64 control code outputs in four groups of 16. The control code output provides signals for the operation of pan/tilt, lens, and auxiliary functions at suitably equipped sites.

DATA LINE1 routes the high speed data signals from the AD1024 CPU, through the AD1024 Matrix Switching Bays, to the AD2091 Code Generator (see Figure 22).

DATA LINE1 Connections

NOTE: Use 75Ω, RG-59U video cable (Belden 8241 or equivalent) with BNC connectors.

1. Connect a video cable from the AD1024 CPU DATA LINE1 terminal to the DATA LINE1 **IN** terminal of the **FIRST** AD1024 Switching Bay in level 1 (see Figure 22).
2. Route DATA LINE1 from the **OUT** terminal of the first AD1024 Switching Bay to the next AD1024 Switching Bay **IN** terminal.
3. Continue routing DATA LINE1 according to the procedure given on page 14, DATA LINE1 Connections.
2. Connect a video cable from the **LAST LEVEL 1** through 4 - AD1024 Switching Bay DATA LINE1 **OUT** terminal to the DATA LINE1 **IN** terminal of the first AD2091 unit of the system.
3. Cascade additional AD2091 units by connecting video cable from the DATA LINE1 **OUT** terminal of the first AD2091 unit to the DATA LINE1 **IN** terminal of the next AD2091 unit in the system (see Figure 22).

NOTE: The last DATA LINE1 **OUT** terminal in the cascade sequence must end with a 75Ω terminator plug.



Refer to the AD1024 MegaPower II Matrix Switching Bay Installation and Operation Instructions for detailed information on routing the Data Lines.

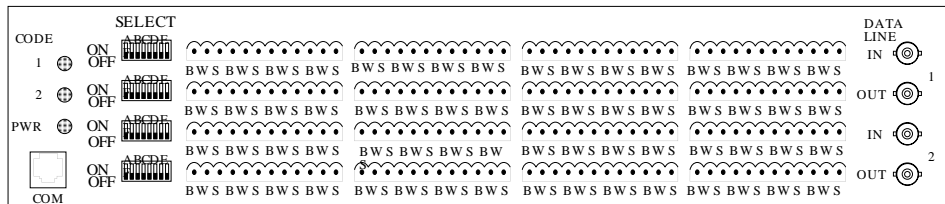


Figure 21 - AD2091 Code Generator

AD1024 System

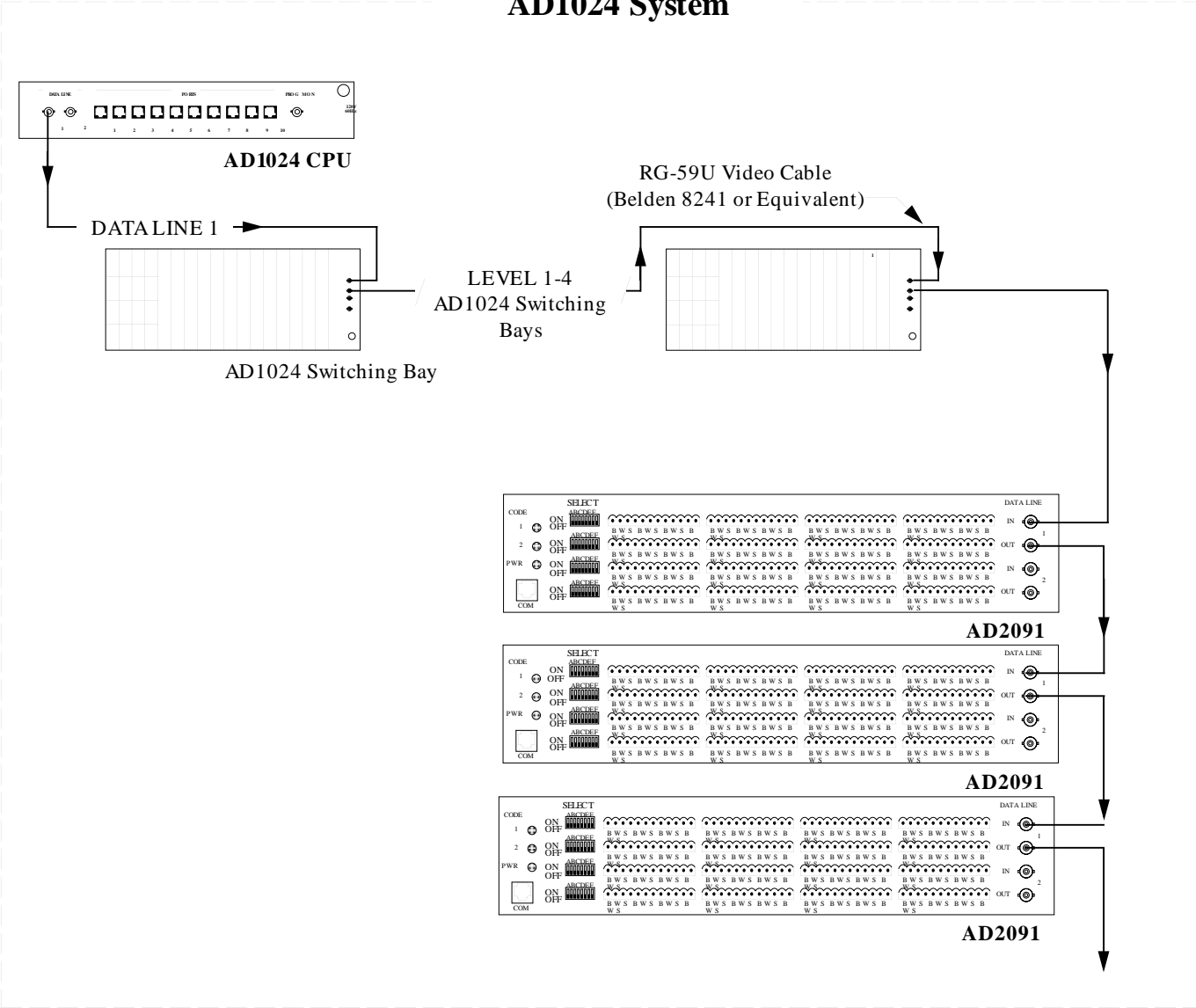


Figure 22 - AD2091 Code Generator Connections

COMPONENT CONNECTIONS

Cameras

Camera installation must be made in planned and orderly manner. Adhering to the following procedure will simplify initial system wiring and subsequent servicing.

Camera Connection Preparation

NOTE: **SITE** refers to a single AD1024 CPU in a satellite network and the resources that are directly connected and accessible to it.

Source SITE - a satellite network **SITE** which sends video trunk outputs to other **SITES**.

Receiving SITE - a satellite network **SITE** which receives video trunk inputs from other **SITES**.

For this system to access scenes from a Source SITE, an incoming video link (trunk line) must be established between the Source SITE and this Receiving SITE. The incoming video trunks connect to the AD1024 Switching Bay's VIM terminals and are treated as camera inputs (see Figure 23).

- a) Determine the number of Source SITES connecting to this immediate Receiving SITE.
- b) Determine the maximum number of different video inputs that require simultaneous viewing *from* each Source SITE *to* this Receiving SITE and reserve one video input terminal for each.

NOTE: The video input terminals of the AD1024 Matrix Switching Bays are numbered 1 through 1024 (maximum).

Camera Connections

All AD1024 system cameras are connected to Video Input Module (VIM) terminals located on the rear panels of the AD1024 Switching Bay units. All VIM terminals use BNC connectors.

NOTE: For this installation procedure, all video input devices are referred to as cameras, as the connection procedures for various video input devices remains the same.

- 1) Cut the video cable to the proper length between the camera location and the AD1024 VIM terminal (see Figure 23).

NOTE: Use 75Ω, RG-59U video cable (Belden 8241 or equivalent) with BNC connectors.

- 2) Number each video cable, using cloth marking tape or a similar identification method, *as each connection is made* to the AD1024 VIM terminal.



Proper system operation requires detailed setup procedures for the AD1024 Switching Bays. Refer to page 12, Setup, in the AD1024 MegaPower II Matrix Switching Bay Installation and Operating Instruction manual.

**AD1024 System
(Receiving SITE)**

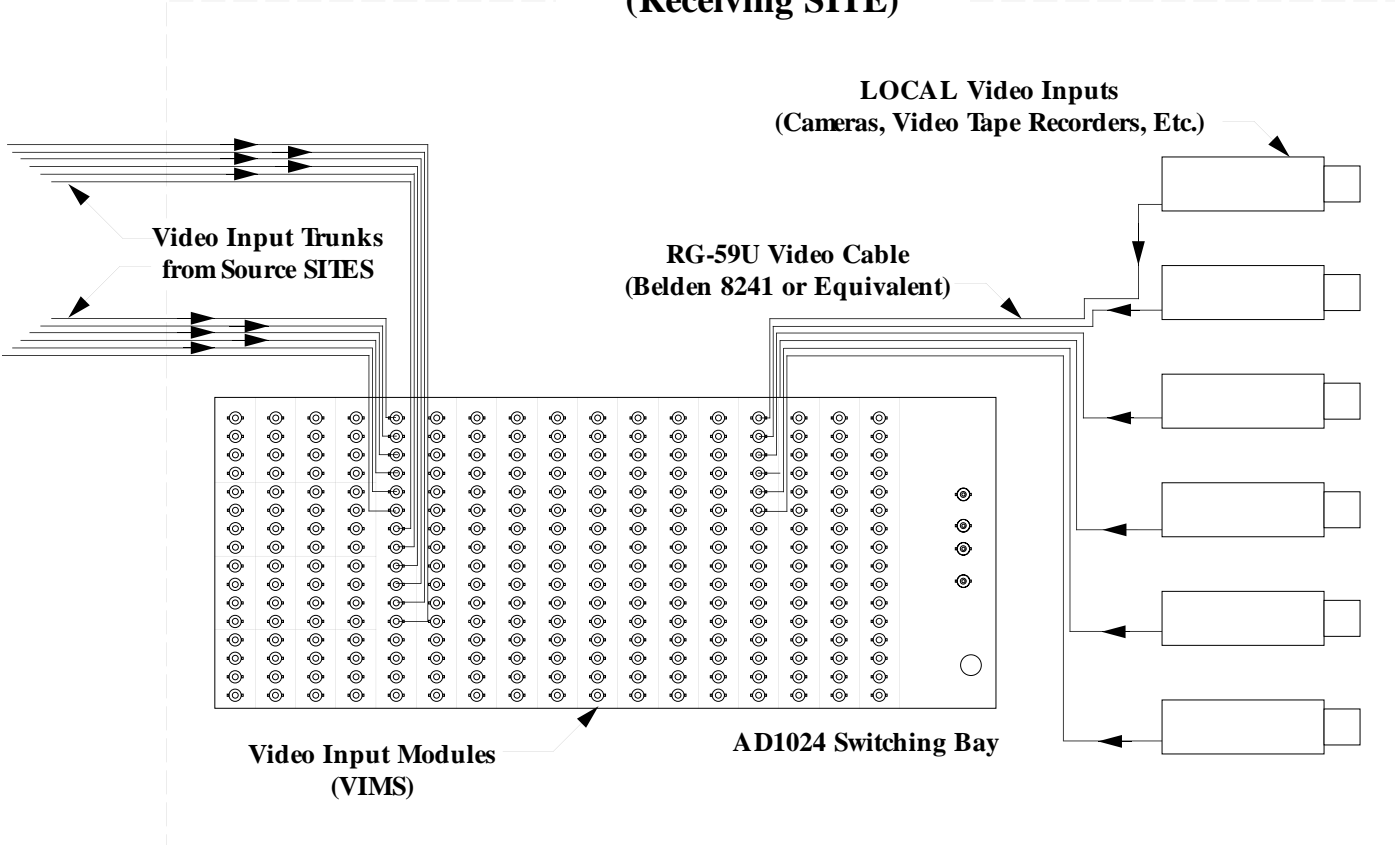


Figure 23 - Video Input Connections

COMPONENT CONNECTIONS

Monitors

Monitor installation must be made in a planned and orderly manner. Adhering to the following procedures will simplify initial system connections and subsequent servicing.

Monitor Connection Preparation

NOTE: **SITE** refers to a single AD1024 CPU in a satellite network and the resources that are directly connected and accessible to it.

Source SITE - a satellite network **SITE** which sends video trunk outputs to other **SITES**.

Receiving SITE - a satellite network **SITE** which receives video trunk inputs from other **SITES**.

- a) Determine the number of monitors connecting to this immediate **SITE**.
- b) Determine the maximum number of different video inputs that require simultaneous viewing *from* this Source **SITE** *by each* Receiving **SITE** and reserve one video output terminal for each.

NOTE: The video output terminals of the AD1024 Matrix bays are numbered according to the system level (one through 128 maximum).

Monitor Connections

All AD1024 system monitors are connected to Video Output Module (VOM) terminals located in the AD1024 Switching Bay units. All VOM terminals use BNC connectors (see Figure 24).

The AD1024 Switching Bay VOM terminals are numbered according to the level of the system. Each system level has a maximum of 16 VOM connections (see Page 2, System Configurations).

NOTE: Refer to page 2, System Configurations, for a detailed explanation of system levels.

1. Cut the video cable to the proper length between the monitor location and the AD1024 Switching Bay VOM terminal.

NOTE: Use 75 Ω , RG-59U video cable (Belden 8241 or equivalent) with BNC connectors.

2. Number each video cable, using cloth marking tape or a similar identification method, as it is connected to the AD1024 Switching Bay VOM terminal (see Figure 24).

**AD1024 System
(Receiver/Source SITE)**

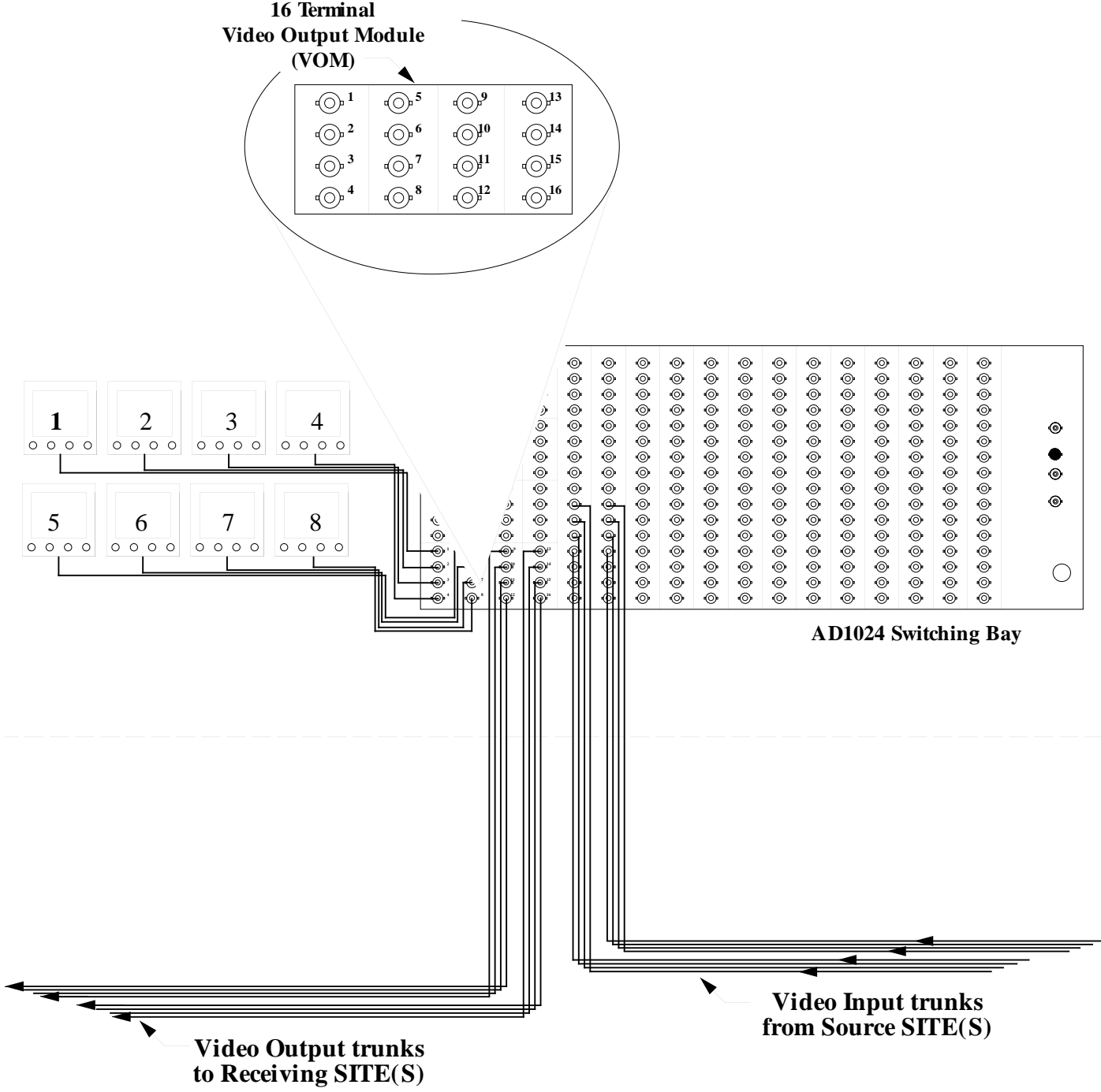


Figure 24 - Monitor Connections to the AD1024 Switching Bay Connection

COMPONENT CONNECTIONS

Program Monitor

The AD1024 CPU programming and setup functions can be monitored by one of two methods: A Dedicated Program Monitor, or a System-Wide Program Monitor.

Dedicated Program Monitor Connection

The AD1024 CPU is equipped with a dedicated video output BNC terminal, labeled PROG MON, located on the right-hand side of the CPU rear panel. The PROG MON terminal provides full access to the AD1024 system on-screen menus.

1. Connect a 75 Ω , RG-59U video cable (Belden 8241 or equivalent) to the AD1024 CPU PROG MON BNC terminal (see Figure 25).
2. Connect the opposite end of the video cable to the VIDEO IN terminal on the intended monitor.

NOTE: Additional monitors may be daisy-chained from the original monitor. Monitors must be equipped with VIDEO OUT terminals and HiZ-75 Ω switches. Intermediate monitors must be set to Hi-Z. The last monitor in the chain must be set to 75 Ω .

3. Terminate the monitor by setting the HiZ-75 Ω switch to the 75 Ω position and inserting a 75 Ω terminating plug in the VIDEO OUT terminal.

System-Wide Program Monitor Connection

Directing the PROG MON output to a Video Input Module (VIM) terminal provides access to the AD1024 on-screen menus from any monitor in the system.

1. Connect a 75 Ω , RG-59U video cable (Belden 8241 or equivalent) to the AD1024 CPU PROG MON BNC terminal (see Figure 25).
2. Connect the opposite end of the video cable to a Video Input Module (VIM) terminal in one of the 1024 Switching Bays.

NOTE: Using the system-wide program monitor reduces the maximum video input capacity by one (from 1024 to 1023).

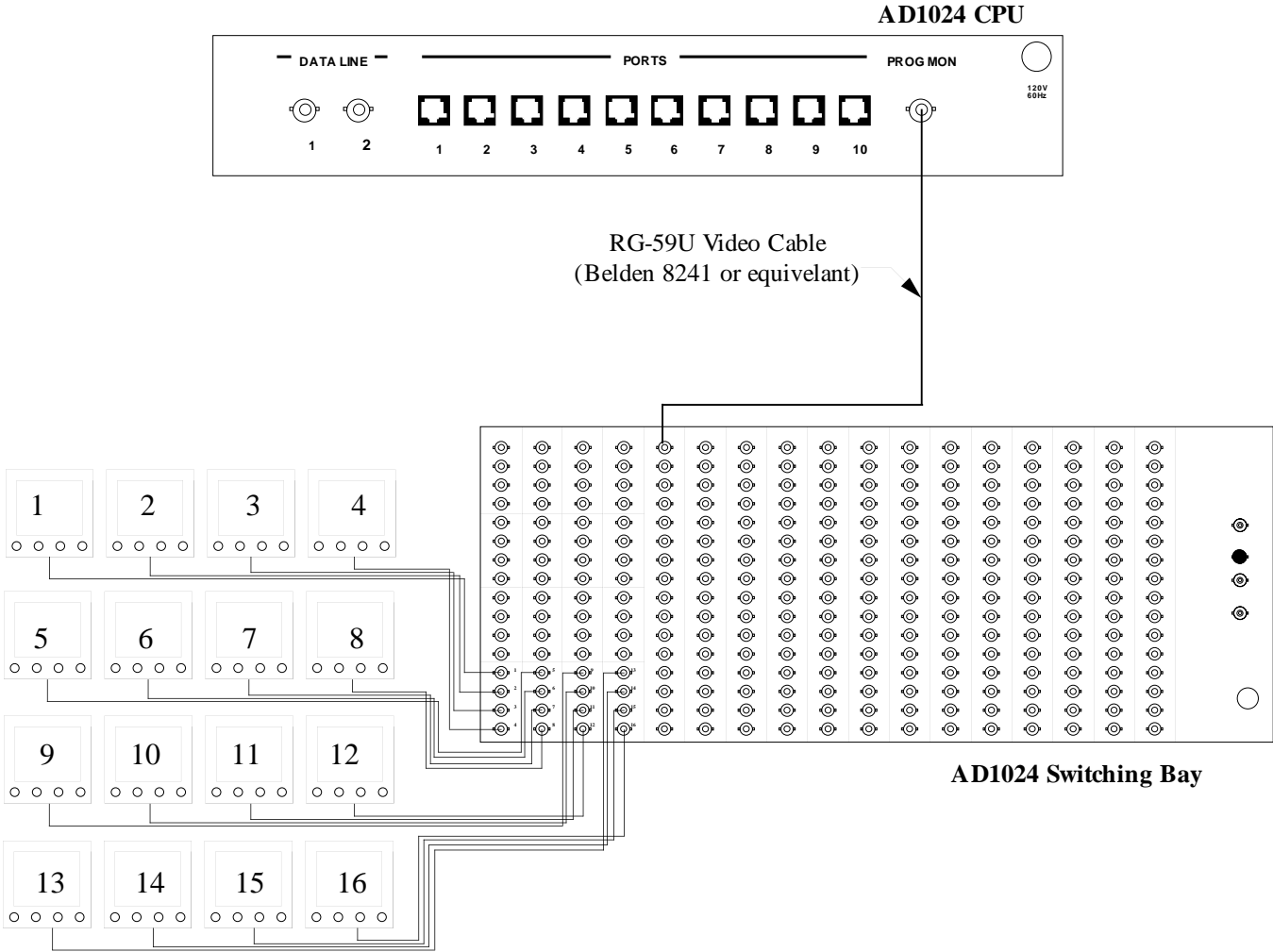


Figure 25 - System-Wide PROGRAM MONITOR Connection

COMPONENT CONNECTIONS

Programming Computer

A PC-based setup software package, S3, is available for entry, storage, and modification of all system setup information.

NOTE: For specific information, refer to the AD1024 S3 System Setup Software Manual.

Connecting a personal computer to the AD1024 CPU requires one 8-Pin terminal block (see page 16, 8-Pin Terminal Block). The maximum distance between the PC and the terminal block must not exceed 1000 feet (330m) using 18-AWG shielded cable, Belden 8770 or equivalent.

Table 18 lists the EIA industry standard pin designations between DB-9 and DB-25P connectors and terminal block 2113-0019-01.

Consult the PC manual for further information on the PC COM port connectors.

PC Computer to AD1024 CPU Connections



CAUTION

Do not connect the PC through an AD1981 Port Expander.

1. Connect a modular cable between one of the AD1024 CPU control ports and terminal block 2113-0019-01 (see Figure 26).
2. Connect shield wire to pin 2 of terminal block 2113-0019-01.

NOTE: Do not connect the opposite end of the shield to the computer.

3. Connect pin 4 (RCD) of terminal block 2113-0019-01 to pin 3 (XMIT) of the DB9 connector *or* pin 2 (XMIT) of the DB-25P connector.
4. Connect pin 5 (XMIT) of terminal block 2113-0019-01 to pin 2 (RCD) of the DB9 connector *or* pin 3 (RCD) of the DB-25P connector.
5. Connect pin 7 (GND) of terminal block 2113-0019-01 to pin 5 (GND) of the DB9 connector *or* pin 7 (GND) of the DB-25P pin connector.

Table 18 - EIA Standard DB 9 and DB-25P Connections to Terminal Blocks (2113-0019-01)

2113-0019-01 Terminal Block	DB-9 Connector	DB-25P Connector
Pin 1	No Connection	
Pin 2	Shield	
Pin 3	No Connection	
Pin 4 RCD →	Pin 3 Xmit →	Pin 2 Xmit
Pin 5 Xmit →	Pin 2 RCD →	Pin 3 RCD
Pin 6	No Connection	
Pin 7 GND →	Pin 5 GND →	Pin 7 GND
Pin 8	No Connection	

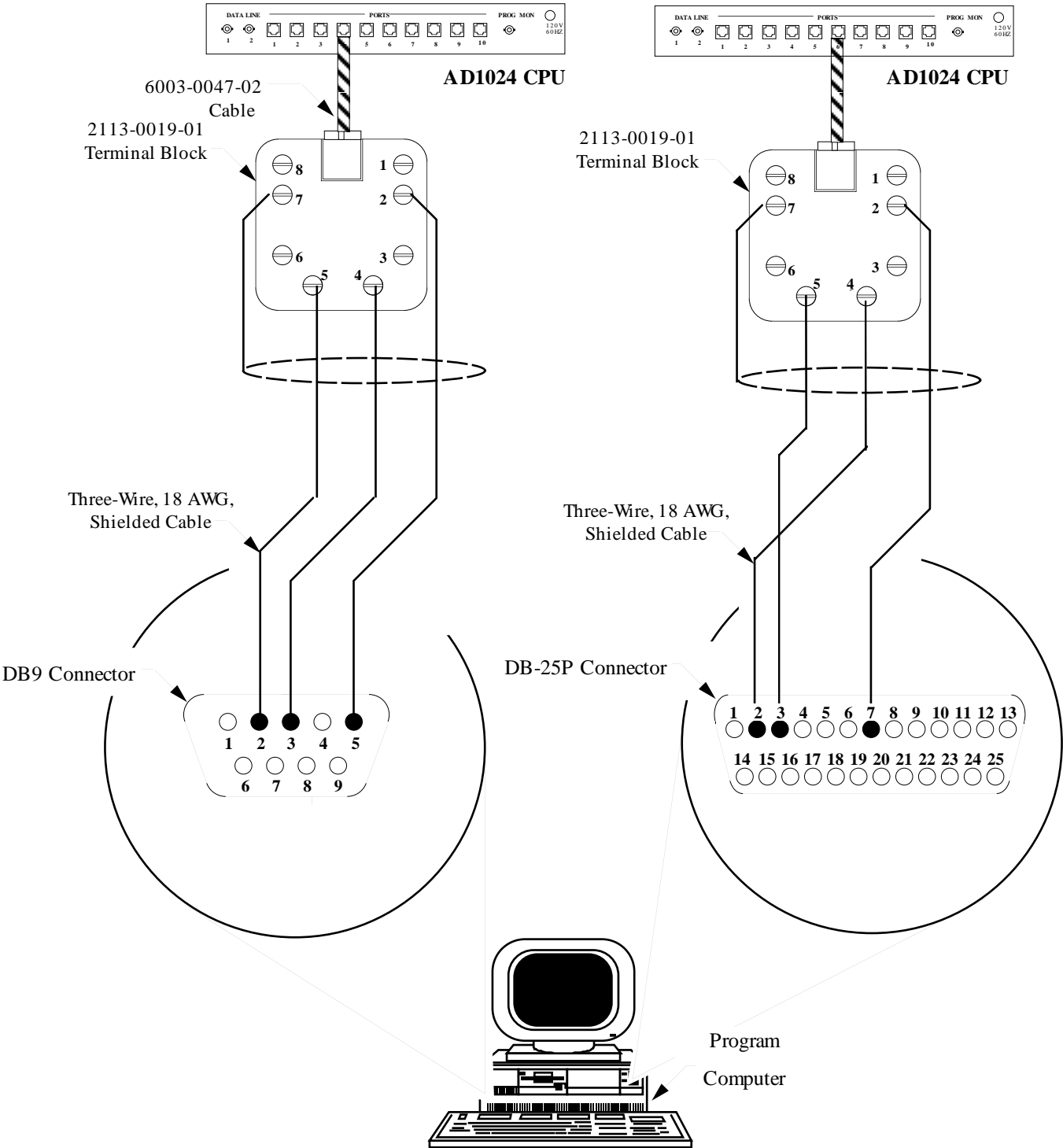


Figure 26 - Program Computer -to- AD1024 Connection

ADDITIONAL INFORMATION

ADDITIONAL INFORMATION

For additional specific information regarding the AD1024 Satellite System or any of the components connected to it, refer to the following publications:

AD1024 MegaPower II Satellite System Programming and Operating Instructions

AD1024 MegaPower II Matrix Switching Bay Installation and Operating Instructions

S3 System Setup Software Operating Instructions

AD2096 Alarm Interface Unit Installation and Operating Instructions

AD2079 Keyboard Operator's Manual

AD2088 Keyboard Operator's Manual

AD2091 MegaPower Code Generator Installation Instructions

AD1981 Port Expander Installation Instructions

AD2081 Port Expander Installation Instructions

**IF YOU ENCOUNTER ANY PROBLEMS
OPERATING THIS UNIT, OR NEED ASSISTANCE,
CALL OUR TECHNICAL SUPPORT CENTER AT:**

within the United States: **1-800-442-2225**

outside the United States: **(845) 624-7640**

DECLARATION OF CONFORMITY

According to ISO/IEC Guide 22 and EN45014

Manufacturer's Name: Sensormatic Electronics Corporation

Manufacturer's Address: 1 Blue Hill Plaza
2nd Floor
Pearl River, New York, 10965
USA

Declares, that the product(s) listed below:

Name/Type: MegaPower IIS Satellite System CPU

Model Number: AD1024CPU-1

complies with all applicable directives as demonstrated by conformance to the following Product Specifications:

Safety: EN 60950: 1992

EMC: EN 50130-4: 1995
EN 55022: 1994 , Class B
EN 61000-3-2: 1995
EN 61000-3-3: 1995
EN 61000-4-2: 1995
EN 61000-4-3: 1996
EN 61000-4-4: 1995
EN 61000-4-5: 1995
EN 61000-4-6: 1996
EN 61000-4-11: 1994

Supplementary Information:

The products herewith comply with the requirements of the Low Voltage Directive, 73/23/EEC as amended by 93/68/EEC, and the EMC Directive, 89/339/EEC as amended by 93/68/EEC.

Pearl River, NY, USA 1 December, 2000



Harold D. Johnson, Ph.D.
Director of Engineering

SPECIFICATIONS

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Electrical

Ratings: AD1024CPU: 120 VAC, 50/60 Hz, 4W
AD1024CPU-1: 230 VAC, 50/60 Hz, 125 mA

Power: 4 Watts (max)

Dimensions: 1 3/4"H x 10 3/4"D x 19"W (rack mount)

Weight: 10 lbs. (4.5 kg)

Non-Volatile

Memory: System setup information, tours and configurations saved for five years (minimum)

Operating

Range: + 32°F to 135°F; (0°C to 57°C)

Component

Finish: Black

Interface Ports: 10 RS-232 ports (Baud rates individually programmable (1200, 2400, 4800, 9600))
Two BNC outputs for data control signals

On-Screen

Displays: Displays Date/Time, Camera Number
Alarm Status, Camera Title

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